

## Channel Scenario Extensions, Identifications, and Adaptive Modeling for 6G Wireless Communications

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# Channel Scenario Extensions, Identifications, and Adaptive Modeling for 6G Wireless Communications

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**Abstract**—To provide customized high-quality services for all users in the sixth generation (6G) wireless communication systems, it is fundamental to study all 6G channel scenarios and establish accurate channel models for these scenarios correspondingly. However, the absence of comprehensive 6G scenario categorization and the difficulties of modeling the channels for all scenarios bring huge challenges. In this paper, we aim to give a thorough overview of channel scenarios, identification algorithms, and intelligent channel modeling theories. First, different standardized scenario categorization principles are reviewed. A unified and exclusive scenario categorization method is elaborated with detailed 6G scenario definitions. Second, scenario features, feature selection principles, machine learning based identification algorithms, as well as data pre-processing methods are surveyed for the benefit of accurate scenario identification. Third, the intelligent scenario adaptive channel modeling theory based on 6G pervasive channel model is specified. Statistical properties for industrial Internet of Things and high speed train scenarios are simulated and compared with those from measurements. Finally, future research directions and challenges are addressed.

**Index Terms**—6G, adaptive channel modeling, industrial Internet of Things, scenario categorization, scenario identification.

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## I. INTRODUCTION

Wireless communication systems have now evolved into the sixth generation (6G) [1]–[3], thereby bringing unprecedented changes in the way of life and in the present social and economic landscape. Motivated by the ever-increasing demands for high data rate, low latency, and high mobility, the 6G communication system will be an intelligent Internet of Everything (IoE) that aims to include all frequency bands and communication scenarios [4]–[6]. As stated in [7], the 6G system envisions global coverage, all spectral [8], and full applications. [Considering the overwhelming geographical diversities and channel propagation characteristics in 6G communication scenarios, a comprehensive understanding of the wireless propagation environments is fundamental to extract and refine environmental features, then to construct accurate channel models and establish reliable communication network.](#) Therefore, it is crucial to give a thorough clear categorization of existing 6G communication scenarios. In addition, assisted by the introduction of high efficiency intelligent technologies, the intelligent scenario identification should be investigated to ensure a quick access to the matching of channel statistical model parameters and acquire the specialized channel model. Then, the wireless communication systems can be designed and optimized based on the acquired channel model [9]. In particular, with regard to the global coverage feature, 6G is expected to expand terrestrial communications to space-air-ground-sea integrated communications [10]. However, the expansion of 6G wireless communication scenarios in terms of breadth and depth poses higher requirements on system design and technical specifications.

To provide customized high-quality services for different 6G space-air-ground-sea wireless communication scenarios, new key technologies and network architectures should be employed in the future wireless communication systems. Especially, the emergence of Internet of Things (IoT) [11] scenarios and intelligent applications will bring significant uncertainty. It is expected that adaptive technologies and automatically adapted intelligent networks can be established to provide dynamic, flexible, and dedicated services to all accessed equipment, such as adaptive modulation and coding [12]. Correspondingly, wireless communication system design, deployment, and management need to be more intelligent and universal [13]–[15].

One of the most important parts of 6G communication sys-

tem is the wireless channels. Between the transmitter (Tx) and the receiver (Rx), many uncertainties will exist due to different system setups and propagation environments. As a basis for system design, evaluation, and optimization, wireless channel modeling plays an important role [6]. Traditionally, a channel model can be established through channel measurement, multipath component (MPC) parameter estimation [16], and statistical analysis. However, the complexity of this process will be too high for 6G. First, 6G communication scenarios are manifold and more complex, especially with the usage of new technologies such as millimeter wave (mmWave), terahertz (THz), (ultra-)massive multiple-input multiple-output (MIMO) [17], reconfigurable intelligent surface (RIS) [18], etc. Hence, it is impossible to cover all communication scenarios at all frequency bands with various system configurations. Even for a given scenario, with the expanded bandwidth, increased antenna element number, and rising speed of the terminal, the channel measurement data for storage and processing are huge. Second, high-resolution MPC parameter estimation is usually time-consuming. This is more challenging when dealing with large volume of measurement data. Especially in high mobility communication scenarios, e.g., high speed train (HST) [19] and vehicle-to-vehicle (V2V) [20], [21], the channel can change dramatically with very fast traveling speed. In such cases, denser channel measurements should be conducted and faster data processing should be performed to provide real-time information. Third, new channel characteristics emerge in various 6G scenarios. For example, HST channel scenarios show distinct temporal non-stationarity. How to efficiently extract channel statistical properties for specific 6G scenarios is another task that needs to be tackled. Finally, channel models that incorporating channel properties of various 6G scenarios need to be formulated. However, this may bring overwhelming complexity to channel models. Therefore, the tradeoff among accuracy, complexity, and pervasiveness is usually hard to obtain. For example, deterministic channel model, such as ray tracing (RT), very much rely on the reconstruction of the real environment, which can be highly complex [22].

One way to solve the above mentioned problems is to let the 6G system automatically identify the relevant communication scenario and adaptively matching channel model parameters to that scenario. This vision of 6G adaptive channel modeling procedure is explained in Fig. 1. Specifically, based on a comprehensive and exclusive categorization of 6G scenarios, a certain communication scenario is first identified and then model parameters for an adaptive channel model are matched. In terms of scenario extension and categorization, standardization groups, including the 3GPP TR 38.901 [23], WINNER I/II+ [24]–[27], METIS [28], MiWEBA [29], QuaDRiGa [30], COST 2100 [31]–[34], and IMT2020 [35], have proposed different categorizations. However, it will be shown later that their involved scenarios are very limited and their categorization criteria are ambiguous. They are not adequate for the engineers to select suitable standard channel models for various 6G scenarios. In the scenario identification step, as a perfect candidate to identify various 6G scenarios, machine learning (ML) has attracted much

attention and can be expected to automatically identify wireless communication scenarios, process real-time measurement data/feedback signals, track cluster variances, and extract model parameters [36]. It has been widely applied in solving many wireless communication problems [37]. These include scenario identification, channel modeling, channel estimation, positioning/localization, and network management [38]. In addition to processing large amount of datasets with reduced human effort, ML can provide reliable real-time decisions with flexible adaptability. Finally, the tradeoff among accuracy, complexity, and pervasiveness/universality of the deterministic RT, geometry-based stochastic channel models (GBSMs) [39], beam domain channel models (BDCMs) [40]–[42], and correlation based stochastic channel models (CBSMs) [43]–[46] should be considered. It is worth studying various channel modeling methodologies and choosing suitable candidates for the pervasive channel model.

There has been no work in the literature that provides a complete study on scenario extension, identification, and adaptive channel modeling. Hence, this work investigates a series of communication scenarios definitions and classifications delivered by standardized channel models, such as the 3GPP TR 38.901 [23] and WINNER I/II [24]–[26], and proposes a novel scenario classification framework for 6G communications. Then, we overview the commonly used feature extraction approaches of existing ML based communication scenario identification methods. Furthermore, the conventional non-predictive model and ML based predictive model are summarized. Finally, the framework of 6G adaptive channel modeling is introduced. The future research directions and challenges are also discussed. The main contributions and novelties of this work are as follows:

- 1) Scenario categorization methods of various standardization groups are compared and the 6G global coverage scenarios are introduced. A comprehensive and exclusive categorization method is proposed with detailed scenario definitions.
- 2) Features used for scenario identification and feature selection principles are presented. Identification methods for the line-of-sight (LoS)/non-LoS (NLoS) and multiple scenarios are analyzed. Besides, proper ML algorithms for various 6G scenario identification are analyzed.
- 3) The channel model parameter matching for different 6G scenarios is firstly illustrated using a newly proposed 6G pervasive channel model (6GPCM). The model accuracy in particular scenarios are validated by comparing the statistical properties of channel model simulations with those of channel measurements.

The remainder of this paper is organized as follows. In Section II, standard scenario categorization methods are introduced and a novel scenario categorization method is proposed. In Section III, feature selection and scenario identification methods are presented. In Section IV, various channel models and the adaptive channel modeling methodology are introduced. In Section V, the model parameters and simulated statistical properties for industrial IoT (IIoT) and HST scenarios are illustrated. Future directions and challenges are

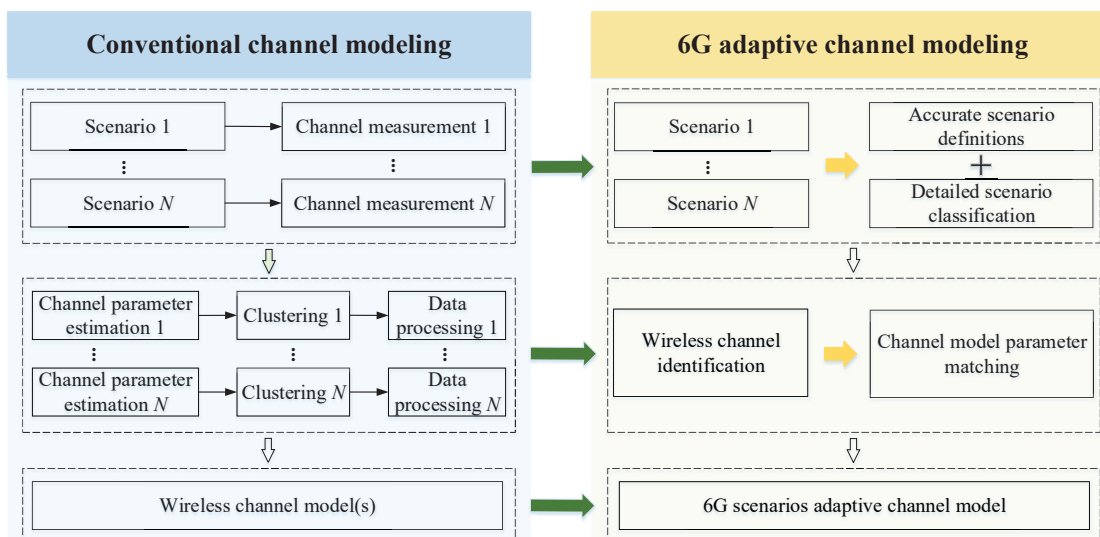


Fig. 1. Simplified wireless channel modeling procedure.

summarized in Section VI. Finally, conclusions are drawn in Section VII.

## II. WIRELESS COMMUNICATION SCENARIO CATEGORIZATION

Previously, in the third generation (3G) to the fifth generation (5G), there were several research works that focused on different sets of wireless communication scenarios and their classification based on different criteria. However, in the 6G global coverage system, scenarios exhibit increased diversity and complexity compared to those in 3G–5G. In this section, we elaborate on typical 3G–5G standard categorization methods and propose an extended categorization framework that incorporates most 6G global coverage scenarios.

### A. Standard scenario categorizations and definitions

Before 6G, wireless communications mainly focused on terrestrial scenarios. There were some standardization groups that had a light touch on different scenarios of interest. The involved scenarios and categorization criteria used by these standardization groups are listed in Table I. Specifically, we summarize the shortcomings of these categorization methods in a manner that is later suitable for 6G scenario categorization.

- The 3GPP TR 38.901 standard channel model intended to accurately characterize wireless channels from 0.5 GHz to 100 GHz. It is applicable to both link-level and system-level simulations. Considering multiple physical scenario types, the supported scenarios include indoor office, shopping mall, indoor factory, stadium, and gym. Both outdoor-to-outdoor (O2O) and outdoor-to-indoor (O2I) link topologies were included for urban microcell (UMi) and urban macrocell (UMa) cell types. There were also backhaul, device-to-device (D2D), and V2V access link types. It can be seen that these categorization criteria are quite ambiguous and that the involved scenarios are limited.

- In the WINNER I document, four physical scenario types, including in building, hotspot, metropol, and rural, were defined. Further classified by the cell type and link topology, there were small office/residence and indoor-to-outdoor (I2O) for in building scenarios; typical UMa, bad UMi, indoor, O2I, and four stationary feeders for hotspot scenarios; suburban macrocell (SMa), UMa, bad urban, O2I, and LoS feeder for metropolitan scenarios; and rural macrocell (RMa) and LoS moving networks for rural scenarios. Note that only indoor, UMa, UMi, stationary feeder, SMa, and RMa scenarios were covered in the WINNER I channel model. Here, it can be seen that the categorization criteria cannot provide exclusive categorization of different scenarios. The categorization of indoor and outdoor scenarios is not complete.
- Evolved from the WINNER I document, the WINNER II document was delivered for both link-level and system-level simulations. A total of 18 scenarios were listed in this document. The newly covered scenarios in the WINNER II channel model were I2O, bad UMi, O2I, and rural moving networks. It supported multi-antenna technologies, multi-user (MU), multi-cell, and polarization networks. It can be used for any wireless systems operating at 2–6 GHz. Similar to the scenario categorization in WINNER I, the categorization criteria are not exclusive or complete.
- In WINNER +, in addition to channel measurements conducted for the validation of the WINNER II channel model, mainly four measurement campaigns were carried out for channel modeling in ultra-high frequency (UHF) and distributed antenna systems (DAS), e.g., O2I at 522 MHz, urban macrocell at 770~790 MHz, and campus at 3.55 GHz. The main purpose of this document was to support the update of the WINNER II channel model. There are also some differences from the scenario definition in WINNER II. Note that this model is generalized from two-dimensional (2D) to three-dimensional (3D) by

TABLE I  
SCENARIOS OF INTEREST IN EXISTING STANDARD DOCUMENTS.

Standardized groups	Number of scenarios	Categorization criteria	Scenarios of interest	Disadvantages
3GPP TR 38.901	17	Physical scenario type, cell type, link type, link topology	<b>Indoor:</b> office, shopping mall; <b>Indoor industrial</b> scenarios; <b>UMi:</b> street canyon and open area with O2O and O2I; <b>UMa:</b> O2O and O2I; <b>Backhaul:</b> urban, street canyon; <b>D2D/V2V:</b> open area, street canyon, indoor; <b>Others:</b> stadium, gym.	<ul style="list-style-type: none"> <li>• Categorization criterion is quite ambiguous;</li> <li>• The involved scenarios are limited.</li> </ul>
WINNER I	17	Physical scenario type, cell type, link topology	<b>In building:</b> small office/residential, I2O; <b>Hotspot:</b> typical UMi, bad UMi, indoor, O2I, stationary feeder (4); <b>Metropol:</b> suburban, UMa, bad urban, O2I, LoS feeder; <b>Rural:</b> RMa, LoS moving networks.	<ul style="list-style-type: none"> <li>• Categorization of scenarios is not complete;</li> <li>• The criterion can not provide exclusive categorization of different scenarios.</li> </ul>
WINNER II	18	Physical scenario type, cell type, link topology	<b>In building:</b> office/residential, I2O; <b>Hotspot:</b> typical UMi, bad UMi, large indoor hall, O2I, stationary feeder (4), feeder link BS; <b>Metropol:</b> suburban, typical UMa, bad UMa, O2I macro-cell; <b>Rural:</b> RMa, moving networks (2).	<ul style="list-style-type: none"> <li>• Detailed categorization of indoor and outdoor scenarios is not complete;</li> <li>• The criterion can not provide exclusive categorization of different scenarios.</li> </ul>
WINNER +	5	UHF, DAS	<b>522 MHz:</b> urban O2I, urban pedestrian, urban vehicular; <b>800 MHz:</b> urban, O2I; <b>2.53 GHz:</b> UMa; <b>3.55 GHz:</b> DAS.	<ul style="list-style-type: none"> <li>• Mainly focuses on the validation and support of WINNER II channel model.</li> </ul>
METIS	11	Physical scenario type, link type, link topology	<b>Basic propagation environment:</b> dense urban, urban, rural, office, shopping mall, highway, open air festival, stadium; <b>Link type:</b> BS-EU, BS-BS, D2D; <b>Link topology:</b> O2O, O2I, I2I.	<ul style="list-style-type: none"> <li>• The categorization of basic propagation environment is not clear.</li> </ul>
MiWEBA	8	Link type	<b>Access:</b> open area, street canyon, hotel lobby; <b>Backhaul/fronthaul:</b> above rooftop, street canyon; <b>D2D:</b> open area, street canyon, hotel lobby.	<ul style="list-style-type: none"> <li>• The involved scenarios are quite limited.</li> </ul>
mmMAGIC	10	Physical scenario type, cell type, link topology	<b>UMi:</b> street canyon, open square; <b>Indoor:</b> office, shopping mall, airport; <b>O2I:</b> open area, street canyon, hotel lobby; <b>Stadium;</b> <b>Metro station.</b>	<ul style="list-style-type: none"> <li>• The involved scenarios are quite limited.</li> </ul>
COST2100	12	Link type, channel type, link topology	<b>Distributed systems:</b> multi-node (indoor MU, outdoor MU, O2I MU, O2I and I2I distributed nodes, outdoor relay, outdoor peer-to-peer), multi-BS; <b>Polarimetric channel;</b> <b>Vehicular channel:</b> V2V, vehicular-to-infrastructure; <b>UWB.</b>	<ul style="list-style-type: none"> <li>• The involved wireless channels are quite limited.</li> </ul>

considering elevation angles, and can be used for over-the-air (OTA) testing.

- The METIS document defined a number of basic propagation environments, link types, and link topologies following the propagation mechanisms. The mentioned propagation environments were dense urban, urban, rural, indoor (office and shopping mall), highway, open air festival, and stadium. The link types of interest included BS-user equipment (EU), BS-BS, and D2D, and the link topologies included O2O, O2I, and indoor-to-indoor (I2I). The total number of involved scenarios is 11. However, the criterion to classify the propagation environment is not clear and the involved scenarios are quite limited.
- In MiWEBA, according to the link type, there were three main categories of scenarios, including access in open area, street canyon, and hotel lobby; fronthaul/backhaul

in the above rooftop and street canyon; and D2D also in open area, street canyon, and hotel lobby. The number of involved scenarios is 8. The involved scenarios are quite limited and there is a lack of transition of scenarios, such as I2O and O2I.

- In mmMAGIC, following the signal transmission mechanisms, scenarios were classified as direct transmission and indirection transmission (scattering, ground reflection, and blockage). Then, 10 scenarios were mentioned by further dividing each scenario into indoor and outdoor cases. Nevertheless, the mentioned indoor, outdoor, and transition between indoor and outdoor scenarios are quite limited. UMa was not taken into consideration since a frequency spectrum above 6 GHz is expected to be initially used for small cell BS.
- In COST2100, channel measurement activities were car-

ried out for different scenarios, including distributed cooperative systems, polarimetric channels, vehicular channels under high mobility, ultra-wideband (UWB) channels, as well as mmWave and sub-mmWave systems. Here, the distributed cooperative systems included multiple nodes with a single base station (BS) and multiple user channels. There were indoor MU MIMO, outdoor MU, O2I MU MIMO, O2I and I2I distributed nodes, outdoor relay channels, and outdoor peer-to-peer channels. The communication scenarios considered in COST2100 are also limited.

In general, existing standardized wireless communication scenario categorizations are either not complete or not clear enough. They are unable to provide useful reference for 6G system engineers to choose the dedicated channel models for various 6G scenarios.

### B. 6G-oriented scenario extension

1) *6G-oriented scenario categorization criterion*: The proposed 6G-oriented global coverage scenario categorization framework is illustrated in Fig. 2. The criterion behind the proposed categorization scheme is from far to near and from global to specific. We aim to establish a comprehensive, subtle, and exclusive scenario categorization framework. By mapping geometrical and other physical parameters for each dedicated scenario, we expect this framework to serve as an important reference for further scenario identification.

Based on the three basic principles of exclusivity, integrity, and standardization, 6G communication scenarios are classified into space-air-ground-sea, we first classify wireless communication scenarios into 5 main categories, i.e., space, aerial, terrestrial, maritime, and transformation scenarios. In the following, we will briefly discuss each category.

2) *Space communication scenario categorization*: The space communication scenario becomes important in providing seamless coverage for wireless communications [47]. According to the orbital altitude, space communications can be further divided into high, middle, and low earth orbit (LEO) satellites, with the heights above 35,786 km, between 2,000~35,786 km, and below 2,000 km, respectively. They can be used for indoor and outdoor communications. A typical communication scenario in this category is the international space station, which operates at an altitude of 379 km. Due to the long propagation link distance of satellite scenario and the influence of meteorological conditions such as ionosphere and cloud, rain and fog [48], it has broad coverage capability and super bandwidth connection. So the exclusivity of this kind of scenario is ensured by the height of the scenario and the characteristics of the channels. The hierarchical order and functional differentiation of low orbit, medium orbit, high orbit, and space station ensure the integrity of the classification of communication scenario.

3) *Aerial communication scenario categorization*: Aerial communications using aircraft, unmanned aerial vehicle (UAV), balloon, missile, etc., can provide long-haul signal transmission without extremely high costs. They can not only

be used for wireless communications between aerial equipments, but also be used to exchange information with terrestrial or space receivers/centers. In particular, UAV plays a more important role in providing light-weight, flexible, and full-view real-time communication and tracking. In this category, the typical communication scenarios are drones and aircraft communications. Considering that the aviation channel link is short, it is mainly affected by atmospheric attenuation and other factors. The channel differences caused by different flight altitudes of aircraft are large. The high maneuverability and arbitrary trajectory of UAVs may cause channel time-domain non-stationary characteristics. The applications in millimeter wave and terahertz frequency bands bring spatial-temporal sparsity. The channel model has high delay resolution under high bandwidth conditions. Relying on the flight altitude and speed, the classification of the aerial communication scenario is exclusive. Based on the near-earth distribution characteristics of different high-layer scatterers in the air-to-ground channel of UAV, it can ensure the integrity of the scenario classification. According to the correlation of large/small scale parameters between different layer modeling multi-links, it further guarantees the standardization of scenario classification.

4) *Terrestrial communication scenario categorization*: Terrestrial communications still account for the majority of 6G wireless communications. It can be divided into indoor and outdoor scenarios.

For indoor scenarios, there are residence, office, education area, industry, commerce, and agriculture. The residence scenario can be further divided into multi/highrise residential, single-family house/villa, country courtyard, cave dwelling, Hakka earth building, water building, yurt, recreational vehicle, sample room, isolation room, and resort. The typical office scenarios include open centralized office area, isolated centralized office area, small independent office, meeting room, logistics service room, emergency command center, secret room, and archives. The education area can also be further divided into students apartment, teaching building, library, canteen, stepped auditorium, stadium, laboratory, computer room, and convenience service store. The industry scenarios include warehouse, medium/large manufacturing plant, assembly plant, medium/large production line factory, power station, water treatment plant, and steel/petroleum smelter. The typical commerce scenarios are shopping mall, hotel, restaurant, cinema, culture and sports museum, cabaret, internet cafe, bookstore, swimming pool, chess room, indoor arena, indoor attractions, airport, high speed rail station, subway station, hospital, and bank. There are also agricultural scenarios, including field, farm, and indoor farmers market.

The outdoor scenarios are more complex. We divide them into typical urban, suburban, terrestrial transportation, in vehicle, remote area, and underground. First, in typical urban scenarios, there are open area, hotspot area, street canyon, and roof. For the open area scenarios, we further divide them into square, park, velodrome, scenic spot, ski resort, outdoor courts, airfield, golf course, and beach. Hotspot area scenarios include festival square, station square, outdoor stadium, gas/charging, outdoor parking, highway service area, and fairgrounds. Street canyons include main streets in suburb/country, rural-urban

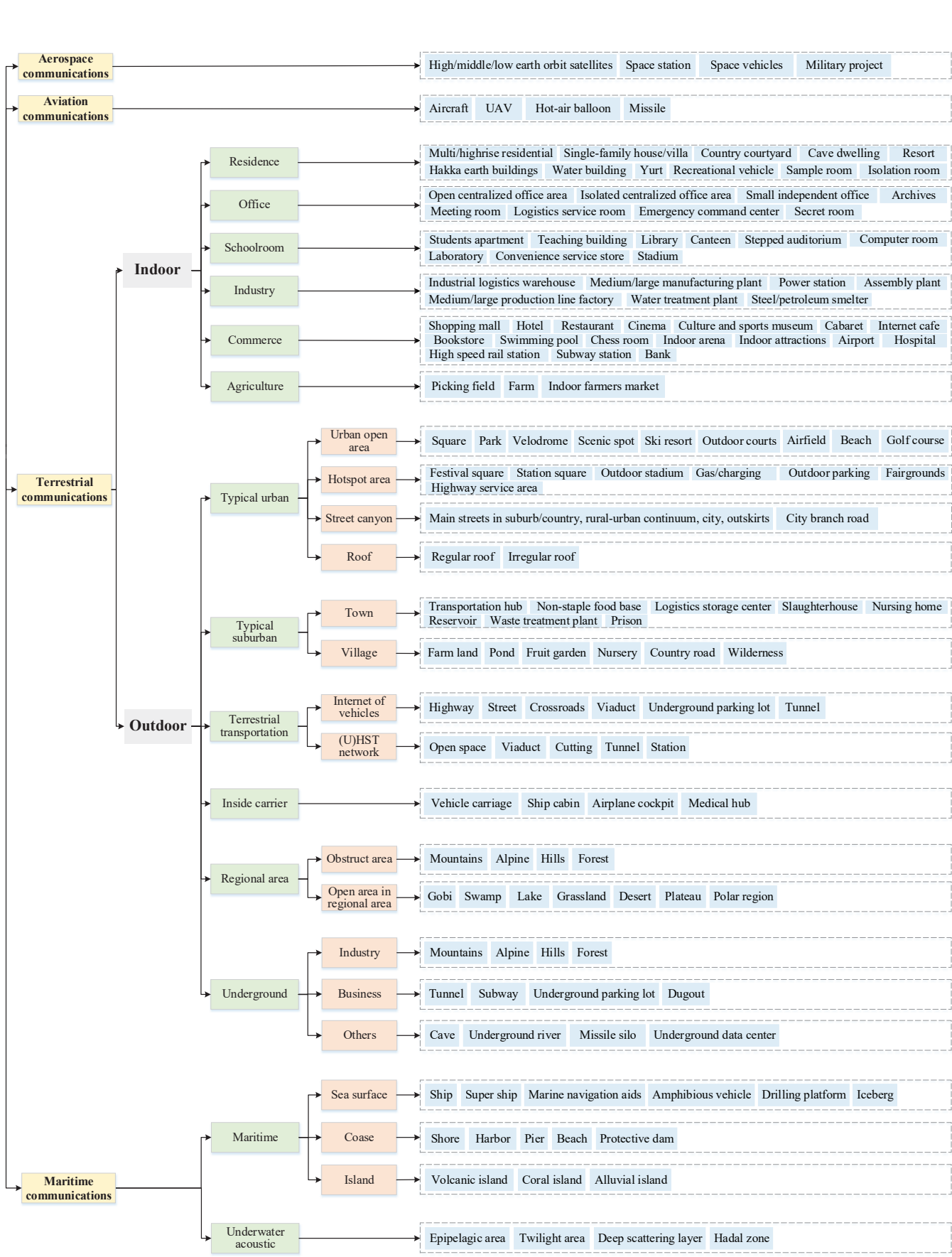


Fig. 2. 6G-oriented scenario categorization framework.

continuum, city, and outskirts, as well as city branch.

Suburbs can be further classified into town and village. In towns, there are transportation hub, non-staple food base, logistics storage center, reservoir, nursing home, waste treatment plant, slaughterhouse, and prison. In villages, there are farm land, pond, fruit garden, nursery, country road, and wilderness. Terrestrial transportation mainly includes highway, street, crossroads, viaduct, underground parking lot, and tunnel, as well as open space, viaduct, cutting, tunnel, and station. In vehicle scenarios can be classified as carriage, cabin, cockpit, and medical shelters. Obstructed areas and open areas are the two main forms of remote areas. The underground scenarios include industry, transportation, and others. There are mine and well drilling in industry, tunnel, subway, underground parking lot, and dugout in business. Additionally, there are other scenarios including cave, underground river, missile silo, and underground data center.

Specific examples include residential, office, industrial, and commercial, etc. Among them, the typical multi-high-rise residential is designed according to the urban family model with rich functions and diversified structures, and shows regularity according to the regional layout. The structure of a single-family house or villa is significantly different, and the floor length/width/height is significantly different from that of an ordinary house. Offices in the urban core have a single function and structure, but a relatively random layout. Considering the production process, indoor lighting, and complex architecture used to facilitate the passage of a variety of lifting and transportation equipment, industrial buildings generally use multi-span structures with large length and width. Commercial buildings can be divided into shopping malls, supermarkets, hotels, office buildings, and exhibition halls according to the function. The basestation is generally located outdoor, and the communication scenario needs to consider the moving process from outdoor to indoor scenario. The indoor scenario environment is usually closed and the signal can be reflected repeatedly. The outdoor environment is relatively open, the coverage area is wide, the propagation loss is large, and various scatters in the environment can bring obvious multipath effects. The exclusivity of the terrestrial classification is ensured by the average height of the building, the average floor spacing, the height fluctuation of the building, the regional LOS proportion, and the indoor proportion. The structure is divided into indoor and outdoor, and the integrity of the scenario classification is achieved by further refinement combined with functions. Based on the logical framework of 3GPP TR 38.901, it is extended to ensure the standardization of scenario classification.

In Table II, we have listed some definitions of typical terrestrial transportation scenarios as examples. Through parameterized scenarios, we will be able to find the most distinct features that can be used for further scenario identification. For example, the most distinct differences between Internet of vehicles and HST network are the height and moving speed. There are also obvious variances of moving speed for detailed scenarios in Internet of vehicles. The width and height can be associated to categorize detailed scenarios in HST network.

5) *Maritime communication scenario categorization*: Maritime communication is a key part of accomplishing full coverage communication. It not only refers to the sea surface, coast, and island, but also includes underwater acoustic communication scenarios, such as epipelagic area, twilight area, deep scattering layer, and hadal zone. The sea surface communication scenarios include ship, super ship, marine navigation aids, amphibious vehicle, drilling platform, and iceberg; the coast scenarios include shore, harbor, pier, beach, and protective dam; and the island scenarios include volcanic, coral, alluvial, mainland, and ocean islands. Above the sea surface, there are ports and shoreline on the sea. The layout of the port is similar to the residence and industry. The shoreline structure is usually narrow and long. There are certain differences between two scenarios in terms of structure. The underwater acoustic channels can be divided into shallow sea area ( $\leq 100$  m) communication scenario and deep sea area ( $\geq 100$  m) communication scenario according to the depth of the water area [49]. Due to changes in the physical properties of sea water such as depth, salinity and temperature, the propagation properties of sound waves in ocean communication are different in different depths. In contrast, the quality of underwater acoustic channels in deep waters is better. In shallow waters, sound waves can be reflected and scattered by the seabed and sea surface during propagation, resulting in a strong multipath effect at the receiver. In addition, compared with the ultra-high propagation speed of electromagnetic waves in ground communication, the transmission speed of underwater acoustic waves is 1500 m/s, resulting in a very large Doppler effect at the receiver. The classification of maritime scenarios from different physical depth layers and transmission speeds can ensure the exclusivity of this type of scenario. The classification from above and below the water surface and the water bank can guarantee the integrity of scenario classification.

6) *Transitions between communication scenarios*: The transitions between communication scenarios are also included in the proposed framework. For example, I2I, I2O, O2O, O2I, and other inter-scenario transformation. Due to space limitations in this paper, we will not elaborate on them.

To sum up, existing standardized scenario classification methods are incomplete or fuzzy, the classification logic is not clear, and the corresponding granularity is rough. Moreover, it lacks multi-scenario classification for 6G full coverage scenarios and scenario transformation. The proposed classification framework gives the physical definition, new planning, and scenario expansion for 6G full coverage scenarios according to environmental difference and channel characteristics. Under the guidance of comprehensive coverage-architecture, the classification is carried out abiding by three criteria of exclusivity, integrity, and standardization. It provides an important basis for the research of 6G wireless communication scenario classification and the development of channel modeling.

### III. IDENTIFICATION OF WIRELESS COMMUNICATION SCENARIOS

The identification of wireless communication scenarios is helpful for engineers to efficiently customize wireless com-



TABLE II  
DEFINITIONS OF TYPICAL TERRESTRIAL TRANSPORTATION SCENARIOS.

Scenario		LoS/NLoS	Length (m)	Width (m)	Height (m)	Mobility (km/h)	Distance range (m)
Internet of vehicles	Highway	LoS/NLoS	> 5,000	35~50	Inf	90~110	1,000~3,000
	Street	LoS/NLoS	> 200	12~40	Inf	≤ 60	50~300
	Crossroads	LoS/NLoS	< 100	12~40	Inf	10	300
	Viaduct	LoS	> 5,000	6~26	Inf	35~110	100~3,000
	Underground parking lot	NLoS	50~1,000	40~500	3.5~5	≤ 20	15~300
	Tunnel	NLoS	1,000~15,000	18~30	5~10	100~600	15~2,000
HST network	Open space	LoS	> 1,000	> 1,000	Inf	≤ 300	200~3,000
	Viaduct	LoS	> 5,000	6~26	10~30	≤ 200	200~3,000
	Cutting	LoS/NLoS	> 300	48~63 14~19	3~10	≤ 200	200~3,000
	Tunnel	NLoS	1,000~15,000	10~20	5~10	≤ 200	100~3,000
	Station	LoS/NLoS	500	8~10	10~60	≤ 80	15~200

TABLE III  
SELECTED FEATURES FOR SCENARIO IDENTIFICATION.

Category	Domain	Feature	Ref.
Raw data	Time domain, frequency domain	CIR, CTF	[50], [51]
Distribution shape	Time domain	PDF, peak number, skewness, kurtosis/peakedness	[52]–[56]
Threshold comparison	Power domain	PL, RSS, Rician $K$ -factor	[15], [57]–[60]
	Time domain	Channel gain, temporal ACF, RMS DS	[50], [54], [61]–[63]
	Spatial domain	Angular PSD, spatial CCF, RMS AS	[15], [62], [63]
	Frequency domain	Doppler PSD, FCF, RMS DPS	[51], [62]–[64]

munication systems and to provide high-quality services in some special communication scenarios, such as V2V and HST. In this section, scenario related features and scenario identification algorithms, especially ML-based algorithms, will be studied. Relevant features and data-processing will be firstly discussed, followed by conventional manual methods. Then, new ML-based automatic methods will be examined.

#### A. Features and data pre-processing

1) *Scenario-related features*: Based on communication scenario identification, we can select several relevant features, as listed in Table III.

- Channel impulse response (CIR)/channel transfer function (CTF): One feature that contains rich information is the CIR  $h(t)$  in the time domain or the CTF  $H(f)$  in the frequency domain. However, the large data size induced by channel measurement snapshots and taps may hinder the timely decision, which is an issue in time-varying environments.
- Distribution shapes: The probability density function (PDF), peak number of the delay power spectral density (delay PSD), skewness, and kurtosis/peakedness are characteristics of the distribution shapes to distinguish different scenarios. Here, PDF indicates the probability

distribution of the wireless channels. Usually, a LoS scenario follows the Rice distribution, while a NLoS scenario follows the Rayleigh distribution. Therefore, it can be used to distinguish LoS and NLoS scenarios. The peak number of the delay PSD can be used to identify a rich scattering environment. Delay PSD peaks with different delays represent MPCs from different scatterers. Other parameters are defined as below.

Skewness indicates to what extent the probability distribution is asymmetric. It can be calculated as

$$\epsilon = \frac{\mathbb{E}[|h(t)| - u]^3}{\sigma^3} \quad (1)$$

where  $u$  and  $\sigma$  are the expectation and standard deviation of  $h(t)$ , respectively. The skewness of a LoS scenario is usually smaller than that of a NLoS scenario [56].

Kurtosis/peakedness shows the strident of a peak. It can be calculated as

$$\kappa = \frac{\mathbb{E}[|h(t)| - u]^4}{\sigma^4}. \quad (2)$$

It is often compared with the normal distribution, which corresponds to the case  $\kappa = 3$ . The kurtosis in the LoS case is larger than that in the NLoS case.

- Power domain threshold comparison: Path loss (PL) is an important indicator of large-scale fading. It is influenced

by the transmission distance  $d$  as

$$L_p = PL(d_0) - 10\gamma \log_{10}\left(\frac{d}{d_0}\right) \quad (3)$$

where  $PL(d_0)$  is the PL at the reference distance  $d_0$  and  $\gamma$  is the path loss exponent in a certain scenario. PL can be used to distinguish communication scenarios with significantly different traveling distances.

Received signal strength (RSS) is the total received signal power in decibel (dB), which can be calculated as

$$RSS = 10\log_{10}P \quad (4)$$

where  $P$  is the total receive signal power.

Rician  $K$ -factor is the ratio between LoS power and NLoS power in watts as

$$K = \frac{P_{\text{LoS}}}{P_{\text{NLoS}}} \quad (5)$$

where  $P_{\text{LoS}}$  is the LoS power and  $P_{\text{NLoS}}$  is the NLoS power. Therefore, the Rician  $K$ -factor can be used to reflect the channel condition, namely, whether it is a LoS case or a NLoS case.

- Time domain threshold comparison: Channel gain is an important indicator of power distribution at different time instants. A large channel gain means that there are strong MPCs that have contributed to the Rx or means a LoS case. A small channel gain may be caused by weak MPCs or purely by noise. The channel gain can be calculated as the square of CIR.

The temporal autocorrelation function (ACF) measures how fast the channel characteristics change with time. For a time variant scenario with high mobility, the ACF can decrease very fast and the stationary duration can be very small.

The root mean squared (RMS) delay spread (DS) reflects the dispersion degree of the wireless channels in the time delay domain. For scenarios with rich scatterers, the RMS DS is usually very large.

- Spatial domain threshold comparison: The angular PSD can also be used for scenario identification. It can be obtained by the conventional Bartlett beamformer or calculated based on the extracted MPC angular parameters. The spatial cross-correlation function (CCF) measures how fast the channel characteristics change at different antenna elements. For a (ultra-)massive MIMO scenario with very large antenna array, the CCF can decrease rapidly with the expansion of antenna distance and the stationary interval can be observed.

RMS angular spread (AS) reflects the dispersion degree of the channels in the angular domain. Here, the interested angle can be azimuth angle of arrival (AAoA), elevation AoA (EAoA), azimuth angle of departure (AAoD), and elevation AoD (EAoD).

- Frequency domain threshold comparison: The Fourier transform of the temporal ACF gives the Doppler PSD to show the power distribution over different frequency points. The frequency correlation function (FCF) shows

how the channel characteristics change at different frequency points. For wireless channels with large bandwidth, this phenomenon can be significant. The Doppler effect is caused by the relative motion of Tx and Rx. The RMS Doppler spread (DPS) reflects the dispersion degree of the channels in the frequency domain. For the static scenario, there is no Doppler effect; thus, its RMS DPS tends to 0.

2) *Feature selection*: Efficient scenario identification relies on the features used. For different scenarios and algorithms, features that play crucial roles may be different. In [15], it was reported that the selected features for scenario identification should be informative, discriminating, and independent.

Features can be calculated and used to make decisions by comparing them with typical values/thresholds, as they assume different values in different scenarios. In [65], this method was developed for key parameter threshold-based identification. However, this method does not work well for time-varying environment, where channel properties change with time.

Multi-feature fusion is also efficient for scenario recognition. In [12], the authors proposed a multi-feature fusion based scenario recognition method for HST channels. The CIRs of some scenarios, such as rural, station, suburban, and multi-link scenarios, were measured. They used the Rician  $K$ -factor, RMS DS, RMS AS, and RMS DPS. The relevance of scenarios was analyzed to show that the suburban and multi-link scenarios had stronger relevance.

3) *Data pre-processing*: To cope with a large volume of data and to improve identification efficiency, data pre-processing can be performed to remove redundant information. Too much redundant information will be a barrier to accurate scenario identification, but too little information may also lead to incorrect scenario identification. Therefore, appropriate pre-processing is meaningful for scenario identification. It mainly includes normalization and dimension reduction.

Normalization limits the processed data within a certain range, e.g., [0,1], thus improving classification or regression performance. The most commonly used method is z-score normalization, which unifies the processed data following the standard normal distribution. Also, batch normalization makes the input vectors of each layer follow the same distribution. Therefore, the vanishing gradient can be avoided and the convergence rate can be improved.

Dimension reduction can be used to reduce computational complexity. Principal component analysis (PCA) is widely used. Singular value decomposition (SVD) can transform correlated data into linearly uncorrelated values. The kernel method is used to handle especially complex distributed datasets [15]. The radial basis function (RBF) kernel is a typical example.

A band-pass filter can also be used to denoise the data by setting the absolute cutoff frequency slightly larger than the signal frequency. It has been verified that band-pass filter can filter as much white Gaussian noise as possible.

### B. Conventional manual identification method

The intuitive way to identify LoS/NLoS and other scenarios is by human inspection/manual identification. Conclusions can

be drawn by observing the most distinct characteristics through synthesized analysis. For example, the LoS scenario can be easily identified if there is a dominant peak in delay PSD with the corresponding delay equals to the time duration of the signal from the Tx to Rx linearly. However, it is usually not reliable when no distinct characteristic is available.

In 6G (ultra-)massive MIMO communication scenarios, the increase in antenna number brings massive augmentation of data. In time-varying V2V and HST scenarios, wireless channels also show very different propagation characteristics in short time periods. The complexity of data in spatial, temporal, and spectral domains is phenomenal, making manual identification impractical.

### C. ML-based intelligent scenario identification

1) *ML algorithms*: ML algorithms can be categorized as supervised learning, unsupervised learning, and reinforcement learning [66], [67]. Their applications in the scenario identification are summarized in the following.

- **Unsupervised algorithms**: This kind of algorithm does not require labels for datasets. The  $k$ -means is a typical clustering algorithm without pre-labeling. Based on the randomly selected numbers as cluster centers, it iteratively divides data samples into a number of groups by minimizing the intra-cluster distance. Gaussian mixture model (GMM) can also be used to characterize features using several Gaussian distributed models.
- **Supervised algorithms**: They decide the relative parameters of the classifier using the training datasets. Then, this model is used for the classification of unlabeled datasets. The  $k$ -nearest neighbor ( $k$ -NN) classifies scenarios by assigning a data sample to the most common class. There is also the weighted  $k$ -NN algorithm to alleviate the sensitivity of the  $k$ -NN algorithm. Support vector machine (SVM) is a supervised ML algorithm that works well for classification and regression. It can provide accurate classification by finding the largest gaps of samples in an optimal high-dimensional hyperplane. It behaves well even with noisy and nonnormally distributed data. Random forest consists of multiple decision trees and makes final decisions based on the voting of all decision trees.
- **Reinforcement learning (RL)**: RL is a representative one of the paradigms and methodologies of ML, which is used to describe and solve the problem of maximizing or achieving specific goals through learning strategies in the interaction between agent and environment. RL can solve the problems that cannot be solved by supervised learning methods in communication scenarios. The commonly used RL algorithm is the model based algorithm, which optimizes and classifies communication networks by modeling the specialized environment. Since such algorithms are highly efficient in the training process, such intelligent methods have received more and more attention by communication communities recently.

2) *ML-based scenario identification*: In Table IV, several existing works on LoS/NLoS and multiple scenario identifica-

tion using different ML algorithms are given. Their selected features are also listed.

Most works have focused on LoS and NLoS identification, as they can benefit practical applications such as localization [82]. With an unsupervised algorithm, the  $k$ -means algorithm was used to identify LoS and NLoS scenarios for UAV to BS scenarios in [59]. Many works used supervised algorithms for LoS and NLoS identification. The frequently used algorithms are SVM, random forest, artificial neural network (ANN), CNN, LSTM. In addition, semi-supervised learning, such as safe semi-supervised SVM, was widely proposed to realize NLoS identification for indoor smartphone position and navigation based on the features extracted from the channels [72].

The SVM algorithm was used for the identification of LoS and NLoS scenarios for the UAV-to-ground scenario in [60]. Then, a 3D city map with building position and height was reconstructed. In [54], NLoS identification for the UWB channel was performed using both SVM and a mathematical convolution method. The features employed were CIR and different subsets of eight metrics, e.g., RSS, maximal amplitude, rise time, standard deviation, mean excess delay, RMS DS, kurtosis, and skewness. Different CIR data points were also used during comparison. It was concluded that the increased number of CIR data points or features may not lead to accuracy improvement. In addition, it was shown that the convolution-based method can provide comparable identification performance with fewer CIR data samples.

Using the CNN, classification of LoS and NLoS UWB propagation conditions was performed in [53]. The selected feature was downsampled delay PSD rather than CIR of indoor environment measurement data. It was shown that the proposed method has reduced computational cost while maintaining a similar performance. It was also pointed out that additional features such as range and energy can be included, but with an increase in training time. In [50], both SVM and CNN were used for LoS and NLoS scenario identification. With S-V model simulation data, it was pointed out that SVM performed less satisfactorily. It is worth mentioning that short-time Fourier transformation was applied to the CIR, and then the CTF images were used as the input of the CNN. Therefore, the LoS and NLoS identification task was transformed to an image recognition problem.

With the LSTM network, channel state information (CSI) along with RSS, RMS DS, kurtosis, and skewness were used as input features to identify LoS and NLoS conditions in [57]. Based on channel measurements in a meeting room, the results showed that a larger bandwidth and more features, especially the latter term, can benefit the identification accuracy.

There are also works on indoor and outdoor identification, and multiple typical scenario identification. Supervised algorithms are usually used, including SVM, BPNN, CNN, etc. In [51], based on real-time measurement data, the CTF and FCF were compared for four different environments. ML algorithms, including decision trees, SVM, and  $k$ -NN, were used to classify four scenarios. It was shown that the  $k$ -NN method with CTF and FCF as features performed the best. It was indicated that this method can be applied to real-time deployment scenarios. In [75], the back-propagation neural

TABLE IV  
SUMMARY OF EXISTING SCENARIO IDENTIFICATION WORKS USING ML.

Identification methods	Ref.	Algorithms	Scenarios	Simulations/ Measurements	Selected features
LoS & NLoS	[59]	$k$ -means	UAV	UMa, UMi, RMa, $f_c=900$ MHz	RSS
	[60]	SVM	UAV-to-ground	WINNER II, dense urban	RSS
	[55] [56]	SVM, Random forest, ANN	V2V	V2V, MIMO, $f_c=5.9$ GHz, $B=15$ MHz	Kurtosis, Rician $K$ -factor
	[54]	SVM, convolution	Indoor, UWB	Indoor office, SISO	Energy, amplitude, rise time, RMS DS, standard deviation, mean excess delay, kurtosis, skewness
	[50] [68] [69]	SVM, CNN	Indoor, UWB	S-V model, SISO	Mean excess delay, RMS DS, number of effective rays, image of CTF
	[70]	Random forest	Indoor, WiFi	Indoor hall, SISO, $f_c=5.75$ GHz, $B=25$ MHz	Mean, standard deviation, skewness, kurtosis
	[71]	FNN	Indoor, UWB	Indoor, SISO, $f_c=6489$ MHz, $B=499.2$ MHz	Total power, first path power
	[53]	CNN	Indoor, UWB	Indoor, SISO, $f_c=499.2$ MHz, $B=64$ MHz	Delay PSD
	[52]	CNN	UAV	Urban dense, macro area, MIMO, $f_c=800$ MHz	Delay PSD
	[62] [63]	CNN	UMa	3GPP, UMa, massive MIMO	Configurations, space-time-frequency correlation
	[58]	RNN, LSTM, hypothesis test	Indoor, WLAN	Indoor office, SISO, $f_c=2.462$ GHz, $B=20$ MHz	CSI, RSS
	[57] [72]	LSTM, SSL	Indoor, acoustic	Meeting room, SISO, $f_c=2.4 \sim 5.4$ GHz, $B=600$ MHz, $1.2$ GHz, $3$ GHz	CSI, RSS, RMS DS, kurtosis, skewness
Multiple scenarios	[51] [73] [74]	Decision tree, SVM, $k$ -NN	Laboratory, narrow corridor, lobby, sports hall	Indoor, SISO, $f_c=2.4$ GHz, $B=100$ MHz	RSS, CTF, FCF
	[75]	BPNN	Urban, suburban, tunnel, NLoSv	V2V, SISO, $f_c=5.9$ GHz, $B=30$ MHz	Delay PSD, RMS DS, SF, Rician $K$ -factor
	[76]	CNN	Indoor, Outdoor	Indoor, $f_c=900$ MHz; Outdoor, $f_c=900$ MHz/ $2.4$ GHz	MPC parameters
	[77]	Rule-based classification	Highway traffic, automated vehicles	Number of scenarios=110007	Complexity metric
	[78]	Model tuning, deterministic analysis	GSM-R system	HST, SISO, $f_c=932$ MHz, $B=100$ MHz	PL, geomorphologic analysis
	[51] [64]	Correlation pattern	Indoor	Open space, lab, SISO, $f_c=2.4$ GHz, $B=100$ MHz	CTF, FCF
	[79]	Fuzzy C-means	Industrial	Tennessee Eastman, 4 scenarios	16 attributes
LoS & NLoS; Multiple scenarios	[15]	$k$ -NN, SVM, $k$ -means, GMM	RMa (LoS & NLoS), UMa (LoS & NLoS), HST (Viaduct & Cutting)	Simulation: QuaDRiGa, SISO, $f_c=2.6$ GHz, $B=100$ MHz Measurement: HST, SISO, $f_c=2.35$ GHz, $B=50$ MHz	PL, Rician $K$ -factor, RMS DS, RMS AS
	[61]	Binary hypothesis testing	Expressway (LoS & NLoS), urban intersection (LoS & NLoS)	V2V, SISO, $f_c=5.2$ GHz, $B=120$ MHz	Skewness, kurtosis, RMS DS, peak-to average ratio, Rician $K$ -factor

network (BPNN) was used to identify four V2V scenarios, i.e., urban areas, highways, tunnels, and LoS blocked by vehicles (NLoSv). The input features were delay PSD, RMS DS, shadow fading (SF), and Rician  $K$ -factor. It was shown that the proposed BPNN was able to provide over 98% accuracy in identifying four scenarios. In [76], a CNN was used to distinguish indoor and outdoor scenarios at different frequency bands. The input features were MPC parameters such as amplitude, time delay, and Doppler frequency. The results showed the astonishing performance of a CNN in dealing with MPC parameters. In [78], scenario classification of the HST GSM-R system was studied based on geographic information systems (GIS). The model tuning and deterministic analysis were proposed to distinguish the special propagation scenarios. In [58], an RNN combined with LSTM was used for indoor office NLoS condition identification with commodity wireless local area network (WLAN) devices. The input vector consisted of the RSS using the real and imaginary parts of the CSI. The early stopping scheme was used to avoid overfitting and the simple hypothesis test was used to make the final decision. It was also found that the phase information may not be suitable for identification in a time-varying environment. In [79], the fuzzy C-means clustering algorithm was used to classify 4 typical industrial scenarios by using a total of 16 features. In [15], unsupervised and supervised ML algorithms were used to identify both measured HST viaduct and cutting, and simulated QuaDRiGa RMa and UMa scenarios. It was indicated that the unsupervised GMM and supervised  $k$ -NN and SVM can provide significant accuracy over 90%, while the  $k$ -means can only yield accuracy of approximately 80%. In [61], binary hypothesis testing was used for NLoS identification based on expressway and urban intersection scenarios. Several features, including skewness, kurtosis, RMS DS, peak-to-average ratio, and Rician  $K$ -factor, were considered to measure their influences on identification accuracy. It was found that the Rician  $K$ -factor performed less satisfactorily and that the RMS DS was significantly impacted by the environment.

3) *Power consumption*: ML power consumption has an important influence on improving efficiency and optimizing the deployment of ML algorithms. It is affected by system hardware and software, which mainly considers floating point operation (FLOPs) as a quite important measurement index for unsupervised and supervised algorithms. Different configuration tactics for the same number of parameters will result in different FLOPs. While for high-precision or more complex algorithms, such as deep learning, FLOPs will go up a lot when the exponential growth in the number of system parameters and the size of data sets [80]. However, from the perspective of the classification application system, model simplification techniques are currently used to reduce the ML power consumption, and the overall ML performance gain should be weighed against the power configuration of the entire communication system.

4) *Explainability*: Currently in the field of communication scenario classification, there is an unexplainable black box problem in ML, which means that users can only see the classification results, without understanding the reasons and processes of their decisions. It is difficult to distinguish

the clear logic with closed-form expressions behind artificial intelligence, so the ML explainability has become an urgent problem to be studied and solved necessarily [81]. Towards ML based intelligent scenario identification like CNN and reinforcement learning, the mainstream approach to explainability is to analyze channel impulse response (CIR) through Saliency map (importance map), or to construct a set of simple and effective convolution filters for measuring features changes during training process, which can be used to explain the learning mechanism of and visualize qualitative analysis of important features.

In summary, it can be seen that the selected features can have significant impacts on identification performance. For multiple scenario identification, supervised learning algorithms exhibit better accuracy, and features with abundant information, e.g., CTF and MPC parameters, can yield better performance. However, existing works on scenario identification mainly focus on LoS and NLoS identification, as well as indoor and outdoor classification. There is still lack of the identification of multiple scenarios. In addition, most works focused on single-input single-output (SISO) channels at sub-6 GHz frequency band, and only a few papers have discussed MIMO channels. Thus, there is a lack of scenario identification at higher frequency band with large array for 6G.

#### D. Digital map/picture based scenario identification

In addition to the aforementioned scenario identification using on-site channel measurements, digital map/picture is another important method that can be used for efficient scenario identification. It contains abundant physical and geographic information that is sufficient to provide macroscopic identification of scenarios. For example, typical urban scenarios, including open area, hotspot, street canyon, and roof, can be easily distinguished, as they exhibit different numbers of buildings, streets, etc.

The 2D digital map/picture can be acquired through satellite/camera, reconstruction using some software. In the future, with the development of imaging and emulation technologies, 3D environmental information, e.g., used in virtual reality, which contains more refined environment restoration, is expected to provide better scenario identification performance. Compared with wireless channel measurement, which requires expensive equipment and exhaustive labor, this is a less expensive and more convenient method. In addition, benefiting from the powerful image processing capability of ML algorithms, real-time scenario identification can be performed in a timely and accurate manner.

Furthermore, based on accurate scenario identification, fundamental channel propagation characteristics can also be predicted using ML algorithms, even with randomly placed Tx and Rx under different frequency bands. In [83], 3D electronic maps, including locations of Tx and Rx, distance, building density, average height, etc., were associated with real channel measurements to predict the PL of a typical hotspot area. The operated center frequencies were 700 MHz, 2.4 GHz, and 3.5 GHz. It was shown that this method can provide accurate prediction of PL even without a large amount of measurement data. It is worth noting that channel characteristics

1 should not only include large-scale parameters such as PL and  
 2 shadowing, but also include small-scale parameters. Thus, in  
 3 real wireless communication, optimum system design can be  
 4 performed/switched in a timely manner for a superior user  
 5 experience. However, this line of work has not yet received  
 6 much attention. There are also ML algorithms researches on  
 7 the identification of other special scenarios. For example, ML  
 8 algorithms were used in [84], such as ANN, SVM, kNN,  
 9 and RF to classify land use land cover based on remote  
 10 sensing image data provided by satellites. The ensemble ML  
 11 approach combined with multi-source geographical image  
 12 dataset to improve the classification accuracy of arid regions  
 13 was proposed in [85]. Hyper spectral image about studying ML  
 14 based crop identification with temporal data information for  
 15 crop phenology planning was adopted in [86]. The automating  
 16 road junction ML based identification using crowdsourcing on  
 17 GPS transformed digital map data were adopted in [87].

18 Considering that the 6G wireless communication scenarios  
 19 are usually complex and the scenario changes all the time,  
 20 identifying the scenario type and formulating the correspond-  
 21 ing parameter optimization strategy is quite difficult and  
 22 critical for wireless network optimization. The conventional  
 23 identification scheme relying on subjective experiences and  
 24 manual decision rules has gradually exposed the disadvantages  
 25 of low scalability, which is difficult to ensure the identification  
 26 quality. The artificial intelligence algorithms can improve  
 27 the scenario identification accuracy, and thus increase the  
 28 efficiency of wireless network optimization and positioning.  
 29 In addition, it can predict the channels using the multiple  
 30 linear regression algorithm and provide an important reference  
 31 for the adaptive optimization of subsequent communication  
 32 schemes. However, how to reduce model complexity, training  
 33 time, computing storage spaces and communication overhead  
 34 between devices while ensuring accuracy still needs to be  
 35 studied.

#### 36 IV. 6G CHANNEL MODELING METHODOLOGIES

##### 37 A. Conventional non-predictive wireless channel modeling

38 Conventional non-predictive channel models mainly include  
 39 deterministic and stochastic models [88]. Deterministic chan-  
 40 nel models use real channel measurements and ray tracing.  
 41 However, they are site-specific and usually have high com-  
 42 plexity to carry out channel measurements or re-construct the  
 43 real channels.

44 Stochastic models use CBSM, GBSM, and BDCM. CBSM  
 45 relies on independent and identically distributed (i.i.d.) Gaus-  
 46 sian assumption. The channel coefficient is fully determined  
 47 by the spatial covariance matrix. With different approxima-  
 48 tions to this matrix, one has the Kronecker-based stochastic  
 49 channel model (KBSM) and Weichselberger model. They have  
 50 very low complexity, but their accuracy is not satisfactory,  
 51 especially the KBSM, which assumes a rich scattering en-  
 52 vironment. GBSM describes wireless channels based on the  
 53 geometrical relationships among Tx, scatterers, and Rx. The  
 54 MPC delay, AoD, AoA, amplitude, etc., can be derived with  
 55 the aid of some empirical distributions. GBSM has very high  
 56 accuracy and flexibility, but the computational complexity is

also very high. BDCM, originally known as virtual channel  
 representation (VCR), is a promising method that can provide  
 a better tradeoff between accuracy and complexity. It char-  
 acterizes the channel propagation between virtual beam pairs  
 and can provide a performance between CBSM and GBSM.  
 This is an emerging method for future 6G wireless channel  
 modeling.

##### 57 B. ML-based wireless channel modeling

58 The utilization of ML algorithms in wireless channel mod-  
 59 eling is twofold: channel characterization and prediction [89].  
 On the one hand, to reduce the complexity of conventional  
 channel modeling methods, researchers resort to ML algo-  
 rithms to extract channel statistical parameters and to explore  
 underlying properties. On the other hand, the many possible  
 6G scenarios pose high demands for channel prediction.  
 Existing channel measurement data is expected to predict  
 the channel statistical properties of wireless channels in the  
 future for new scenarios, and at new frequency bands. In [90],  
 ML-assisted channel modeling and channel estimation were  
 introduced. There are already works on the ML-based channel  
 characterization. They are summarized in Table V.

60 Many works have been performed for wireless channel mod-  
 61 eling at sub-6 GHz and mmWave frequency bands. In [91],  
 a generative adversarial networks-long short term memory  
 (GAN-LSTM) framework was proposed to predict sub-6 GHz  
 channel statistics, including RMS DS and RMS AS. In [95],  
 CNN was used to predict the PL exponent of outdoor mmWave  
 band channels. The impacts of building density and average  
 distance from the Tx were analyzed using RT simulation data.  
 In [92], [93], a hybrid physics-based and data-driven modeling  
 framework was proposed to show very high accuracy and  
 great generalization ability. Based on real measurement and  
 RT simulation data, the through-vegetation cluster parameters,  
 including vegetation attenuation, RMS DS, and RMS AS,  
 were predicted using an ANN. Instead of estimating channel  
 model parameters through high-resolution MPC parameter  
 estimation and clustering, summarized statistics that hold  
 enough information were learned by using a ML algorithm  
 based on approximate Bayesian computation and a DNN with  
 two hidden layers in [96]. The summarized statistics include  
 reflection gain, number of scatterers, probability of visibility,  
 polarization ratio, and noise variance. The performance of the  
 proposed methods was validated based on simulation data and  
 real measurement data from an indoor NLoS environment at  
 60 GHz. In [65], with extensive training data collected from  
 real channel measurements and GBSM simulations, channel  
 statistical properties such as received power, RMS DS, and  
 RMS AS could be exported using the feed-forward neural  
 network (FNN) and RBF-NN. This result indicated that ML  
 will play an important role in future channel modeling. In  
 [102], RF and KNN were used for the prediction of PL  
 and RMS DS. A feature selection scheme was also proposed  
 to further improve the prediction accuracy. In [98], the PL  
 and RMS DS were predicted for 60 GHz mmWave channels  
 in corridor and hall. The ML methods used included back  
 propagation (BP), SVM, and genetic algorithm (GA). It was

TABLE V  
ML-BASED WIRELESS CHANNEL CHARACTERIZATION/PREDICTION.

Ref.	Scenario	ML algorithms	Statistical properties
[91]	Sub-6 GHz	GAN-LSTM	Received power, delay PSD, RMS DS, RMS AS
[65]	MmWave	FNN, RBF-NN	Received power, RMS DS, RMS AS
[92] [93]	MmWave (28 GHz, street canyon)	ANN	Vegetation attenuation, RMS DS, RMS AS
[94]	MmWave (28 GHz, urban)	Multiple linear regression	PL
[95]	MmWave (outdoor)	CNN	PL
[96]	MmWave (60 GHz, indoor)	Approximate Bayesian computation, DNN	Reflection gain, scatterers number, visibility probability, polarization ratio, noise variance
[97]	MmWave (60 GHz)	RBF-NN	RSS, PL, shadow fading
[98]	MmWave (60 GHz)	BP, SVM, GA	PL, RMS DS
[99]	VVLC	MLP-NN, RBF-NN, RF	PL
[55]	V2V	Kalman filters, particle filters; Hungarian method, Kuhn-Munkres-based method	MPC tracking, clustering
[100]	V2V	RF	PL
[101]	UAV	EBT, GPR	End-to-end loss
[102]	UAV, mmWave (60 GHz)	RF, $k$ -NN	PL, RMS DS
[103]	High mobility massive MIMO	ST-AR, CVNN	Angel-delay domain channel
[104] [105]	Time-varying, mmWave (outdoor, 26 GHz)	RBF-NN, ANN	PL, shadow fading, RMS DS, RMS AS
[106]	Terrestrial, urban	MLP	Field strength (RSS)
[107]	Urban, 170 MHz	MLP	Field strength (RSS)
[108] [109]	Underground mine	MLP, RBF	PL
[110]	Satellite	ANN	Channel excess attenuation
[111]	DSRC	MLP-NN	PL

shown that the combination of SVM with GA can provide excellent fitness with the measurement data. In [108], PL fading in an underground former gold mine at 60 GHz was estimated using MLP and RBF.

There are also works on channel modeling for other scenarios, including satellite, V2V, UAV, massive MIMO, etc. In [55], to handle the very large amount of time-varying V2V channel measurement data, ML techniques were used for LoS/NLoS identification, MPC tracking, and clustering [112]. This provides essential information for further channel modeling. In [110], an ANN was used to estimate the channel excess attenuation of a  $Q$ -band satellite channel. In [94], multiple linear regression was proposed to predict the

PL model of a different operating environment using the measurement data of a certain scenario. In [113], a cluster kernel-based channel model was proposed to take advantage of both stochastic and deterministic channel models. In [99], to improve the accuracy of deterministic and stochastic models, the PL was predicted for vehicular visible light communication (VVLC), and a CTF model was proposed using ML algorithms. The vehicle mobility and environmental effect-related parameters were considered as inputs, such as distance, ambient light, Rx inclination angle, and optical turbulence. MLP-NN, RBF-NN, and decision tree-based RF algorithms were employed and compared for real measurement data to demonstrate the high accuracy of PL prediction. In [104], the

RBF-NN was used to build the PL and shadowing model, and the ANN was used to build the time-varying joint small-scale channel parameters. In [114], big data enabled cluster-based channel modeling methods were summarized, including clustering techniques, cluster tracking algorithms, and different cluster-based channel models. In [115], the channel modeling of the vehicular visible light communication was proposed to improve the model accuracy for pass loss, and build the channel frequency response model through consideration of vehicle mobility and environmental effects. In [116], ML based multilayer perceptron model was trained with statistics computed from channel realizations, to calibrate the model parameters as a regression problem involving mapping of the channel transfer function or impulse response. In [117], a combination of the Exponential and the Generalized Gamma Distribution was proposed to model the underwater channel environment with great accuracy, and built a convolutional neural network capable of estimating the parameters from received signal.

For channel prediction, in [111], a real-time PL prediction method was proposed based on the MLP for dedicated short-range communications (DSRC). A higher prediction accuracy was achieved in comparison to the statistical method. In [100], a non-parameterized data-driven approach RF was used for the PL prediction of V2V communication. The contributions of different features were also discussed to achieve accurate performance. In [103], both unsupervised and supervised ML techniques were leveraged for massive MIMO-OFDM high mobility wireless channel prediction. Through 3GPP NLoS scenario simulation, the proposed spatio-temporal autoregressive (ST-AR) and complex-valued NN (CVNN) based channel prediction methods showed enhanced channel prediction performance. In [101], the prediction of end-to-end loss (including shadow fading) was formulated as a supervised regression problem. The authors used ensemble bagged trees (EBT) and exponential Gaussian process regression (GPR) methods to process raw data and processed data, respectively, to show accurate performance. In [97], the RBF-NN was used to investigate the receive power, PL, and shadow fading of a 60 GHz mmWave channel. It showed that the RBF-NN outperformed the back propagation network.

It can be seen that, NNs are widely used for wireless channel modeling. The most interesting statistical properties are PL, shadow fading, RMS DS, and RMS AS. In channel prediction works, most output features are PL. There is still lack the prediction of more channel statistical information. In both channel modeling and prediction, the involved scenarios are very limited.

### C. Pervasive channel modeling

Although the above mentioned conventional non-predictive and ML-based predictive channel models have different merits in terms of accuracy and complexity, there is still a lack of unified channel modeling framework that is pervasive for all frequency bands and all scenarios. It is desirable to analyze system performance with different technologies, frequency bands, array sizes [118], etc., under the same channel

modeling framework. The pervasive channel model should be beneficial to figure out the relationships among model parameters, propagation characteristics, as well as system performance. It is especially important for the 6G channel model standardizations and the investigation of fundamental theories and technologies of 6G networks. In addition, with the adjusted model parameters, the pervasive channel model can be degenerated to the simplified channel models for specific scenarios.

As shown in Fig. 3, a pervasive channel modeling theory can be established with a unified modeling methodology, a unified CIR, and integrated statistical properties of 6G channels for all spectra and all scenarios. One intuitive option is to utilize the pervasiveness of the GBSM and to fit most channel characteristics of various scenarios into the GBSM. In [119], the 6GPCM was proposed based on the GBSM. It combined most channel characteristics into a unified framework and derived a unified CIR for all frequency bands and all scenarios. The impacts of frequency bands, scenarios, mobile velocities, and antenna array sizes were analyzed based on the 6GPCM. Another option is to use the GBSM as the main framework. Since RT has high accuracy and can provide MPC parameters in very complicated environments, while ML can predict channel characteristics in future time, new frequency band, and unknown environments, they can be used as supportive methods for the main framework, where GBSM is the core, to provide extra credits of the pervasive channel model.

The pervasive model uses a unified cluster-based geometric stochastic channel modeling method, a unified channel impulse response expression, and a comprehensive consideration of the statistical characteristics of 6G all-band all-scenario channels. It can be simplified to a target channel model for a specific frequency band and a specific scenario by adjusting the parameters of the channel model. Through the analysis of 6G universal channel model, the complex mapping relationship between channel model parameters, channel statistical characteristics and communication system performance, frequency bands and scenarios, can be studied. As a unified channel model framework, it is crucial to promote 6G channel model standardization, 6G generic theory, and system fusion construction.

## V. 6G SCENARIO ADAPTIVE CHANNEL MODELING

The 6G scenario adaptive channel modeling can be achieved through intelligent scenario identification and automatic channel model parameter matching, as shown in Fig. 4. After identifying the targeted communication scenario, the relative channel model parameters should be automatically matched and the dedicated channel model should be abstracted.

In this section, we will use the 6GPCM as an example to serve as the core of 6G scenario adaptive channel modeling [119]. Detailed procedures and all the 6GPCM related parameters are summarized in Fig. 4, including the user defined and wireless channel parameters. As for the user defined parameters, system setup, array configuration, and static/mobility related parameters need to be determined in advance. The large scale fading (LSFs), cluster related parameters, and MPC



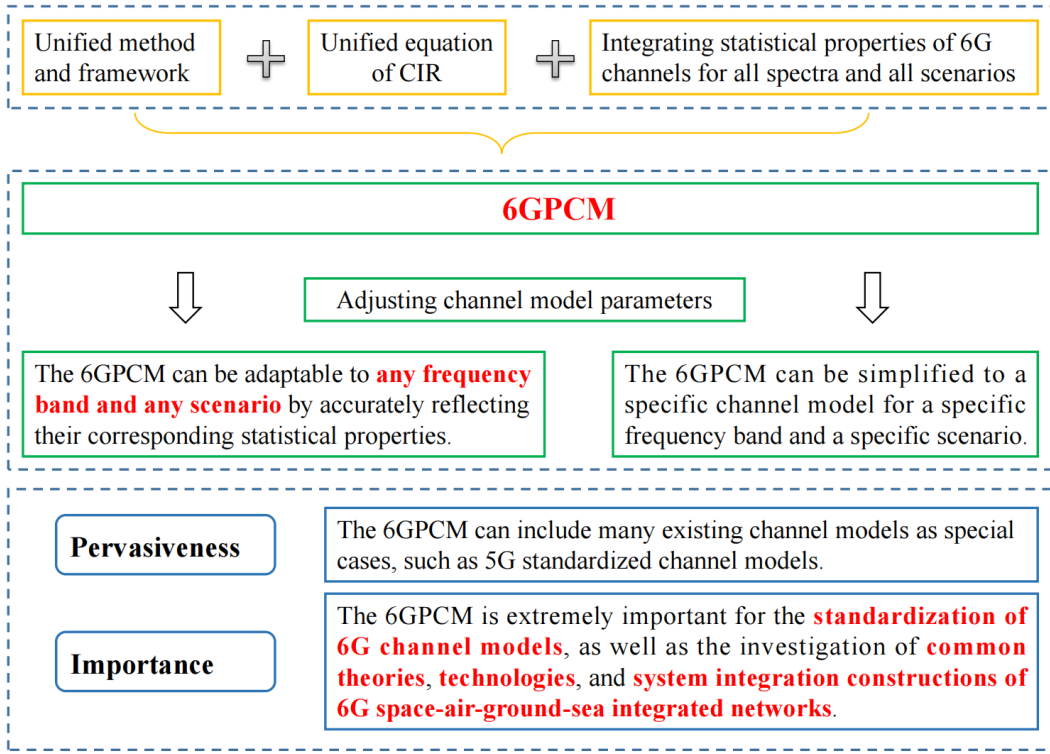


Fig. 3. A pervasive channel modeling theory [119].

related parameters should be matched to the targeted scenario. Under the simplified 6GPCM framework, dedicated CIR/CTF for a certain scenario can then be derived.

In the following, we will show how to use of 6GPCM, model parameter matching, and its abbreviations for several typical space-air-ground-sea communication scenarios.

#### A. Complex channel matrix

The complex channel matrix of the 6GPCM is given as

$$\mathbf{H} = [PL \cdot SH \cdot BL \cdot WE \cdot AL]^{1/2} \cdot \mathbf{H}_s \quad (6)$$

where  $PL$ ,  $SH$ ,  $BL$ ,  $WE$ , and  $AL$  denote the LSFs, i.e., path loss, shadowing, blockage loss, weather effect loss, and atmospheric gas absorption loss, respectively. The small-scale fading (SSF) is represented by  $\mathbf{H}_s = [h_{qp,f_c}(t, \tau)]_{M_R \times M_T}$ , where  $p = 1, \dots, M_T$  and  $q = 1, \dots, M_R$ ,  $M_T$  and  $M_R$  are Tx and Rx antenna element numbers, respectively. The CIR  $h_{qp,f_c}(t, \tau)$  is derived as the sum of LoS and NLoS components, as illustrated in (11)–(13). Here,  $K(t)$  is the Rician factor at time instant  $t$ . There are antenna patterns, Faraday rotation, and amplitude, delay, AAoA, AAoD, EAoA, and EAoD for each MPC of clusters. More detailed symbol interpretations and derivations of the LoS and NLoS components can be found in [119]. All parameters are time variant and change with the cluster birth-death in the spatial, temporal, and frequency domains,  $h_{qp,f_c}(t, \tau)$ , the CIR between  $A_p^T$  and  $A_q^R$  at the carrier frequency  $f_c$ , is derived as the sum of LoS and NLoS components, as illustrated in (11). Here,  $K(t)$  is the Rician factor at time instant  $t$ , and the calculation of  $h_{qp,f_c}^{\text{LoS}}(t, \tau)$  and  $h_{qp,f_c}^{\text{NLoS}}(t, \tau)$  can be represented

as (12) and (13) respectively,  $F_{p(q),f_c,v}(\cdot)$  and  $F_{p(q),f_c,h}(\cdot)$  are the antenna patterns of Tx (Rx) antenna for vertical and horizontal polarizations at corresponding carrier frequency  $f_c$ , respectively,  $\kappa_{m_n}(t)$  is the cross polarization power ratio,  $\mu$  is co-polar imbalance,  $\theta_{m_n}^{VH}$ ,  $\theta_{m_n}^{HV}$ , and  $\theta_{m_n}^{HH}$  are initial phases modeled as random variables uniformly distributed over  $(0, 2\pi]$ . Besides,  $F_r$  represents Faraday rotation referring to the rotation of the polarization plane caused by the propagation of electromagnetic waves through the ionosphere in LEO satellite scenario, and  $\Psi_{m_n} = 108/f_c^2$  is the Faraday rotation angle, where  $f_c$  is in GHz. Otherwise, in scenarios without considering the influence of ionosphere, we can set  $\Psi_{m_n} = 0$ . Additionally,  $P_{qp,m_n,f_c}(t)$  and  $\tau_{qp,m_n,f_c}(t)$  is the power and delay of the  $m$ th ray in the  $n$ th cluster between  $A_p^T$  and  $A_q^R$  at time instant  $t$ . Also,  $\theta_L^{VV}$  and  $\theta_L^{HH}$  denote random phase in  $(0, 2\pi]$ ,  $\tau_{qp}^L(t)$  is the time delay of LoS path at time instant  $t$ , and given the speed of light  $c$ ,  $\tau_{qp}^L(t)$  can be calculate as  $\tau_{qp}^L(t) = \|\vec{A}_q^R(t) - \vec{A}_p^T(t)\|/c = D_{qp}(t)/c$ , where  $\|\cdot\|$  calculates the Frobenius norm. Just to be clear, Table VI summarizes the definitions of significant parameters.

#### B. Parameterization and modeling of 6G communication scenarios

In Table IV of [119], the configurations and model parameters of the 6GPCM at different frequency bands and scenarios were listed, including center frequency, antenna number, shadow fading, RMS DS, RMS AS, etc. However, only indoor scenarios in the THz band, UAV-to-ground scenario, and ultra-massive MIMO scenario were discussed. More dedicated parameter settings for all scenarios will be added in the future.

TABLE VI  
DEFINITIONS OF SIGNIFICANT PARAMETERS.

Parameters	Definitions
$A_p^T, A_q^R$	The $p$ th Tx antenna element and $q$ th Rx antenna element
$\delta_T, \delta_R$	Antenna spacings of Tx and Rx arrays
$C_n^A, C_n^Z$	The first-bounce and last-bounce clusters of $n$ th path
$v^T(t), v^R(t), v^{A_n}(t), v^{z_n}(t)$	Speeds of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\alpha_A^T(t), \alpha_A^R(t), \alpha_A^{A_n}(t), \alpha_A^{Z_n}(t)$	Azimuth angles of movements of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\alpha_E^T(t), \alpha_E^R(t), \alpha_E^{A_n}(t), \alpha_E^{Z_n}(t)$	Elevation angles of movements of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\phi_{A,m_n}^T, \phi_{E,m_n}^T$	Azimuth angle of departure (AAoD), elevation angle of departure (EAoD) from $A_1^{(T)}$ to the $m$ th scatterer in $C_n^{(A)}$ at initial time
$\phi_{A,m_n}^R, \phi_{E,m_n}^R$	azimuth angle of arrival (AAoA), and elevation angle of arrival (EAoA) from $A_1^{(R)}$ to the $m$ th scatterer in $C_n^{(Z)}$ at initial time
$\phi_{A,L}^T, \phi_{E,L}^T, \phi_{A,L}^R, \phi_{E,L}^R$	AAoD, EAoD, AAoA, and EAoA from $A_1^T$ to $A_1^R$ at initial time
$d_{m_n}^T, d_{m_n}^R$	Distance from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at initial time
$d_{p,m_n}^T(t), d_{q,m_n}^R(t)$	Distance from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at time $t$
$\hat{d}_{p,m_n}^T(t), \hat{d}_{q,m_n}^R(t)$	Unit vector from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at time $t$
$D, D_{qp}(t)$	Distance from $A_1^T$ to $A_1^R$ at initial time and time $T$ , respectively
$f_{D,qp}^L(t), f_{D,qp,m_n}(t)$	Doppler shift from $A_p^T$ to $A_q^R$ of the LOS path and the NLOS path at time $t$
$P_{qp,m_n}(t), \tau_{qp,m_n}(t)$	Power and delay of the ray from $A_p^T$ through the $m$ th scatterer in $C_n^A$ and the $m$ th scatterer in $C_n^Z$ to $A_q^R$ at time $t$
$F_{p(q),V}, F_{p(q),H}$	Antenna patterns of $A_p^T(A_q^R)$ for vertical and horizontal polarizations

TABLE VII  
SIMPLIFIED MODELS OF THE 6GPCM AND PARAMETER ADJUSTMENTS.

Scenarios	Distinct channel characteristics	Parameters and modeling methods	Other key parameter adjustments
Space (LEO satellite) [120]	Ionosphere effect	Faraday rotation matrix ( $\mathbf{F}_r$ )	$AL = 1, BL = 1, \mu = 1, M_n(t) = M_n,$ $P_{\text{surv}}(\Delta f) = 1, \gamma_{m_n} = 0,$ $P_{\text{surv}}(\Delta r) = 1, \xi_n(p, q) = 1$
	Rain attenuation	Model rain attenuation ( $RA$ )	
Aerial (UAV) [121]	3D movement	Movements of Tx, Rx, and scatterers all have elevation angles	$AL = 1, BL = 1, WE = 1, \mu = 1, \psi_{m,n} = 0, M_n(t) = M_n,$ $P_{\text{surv}}(\Delta f) = 1, \gamma_{m_n} = 0,$ $\xi_n(p, q) = 1$
	LSPs relate to the height	LSPs relate to the height	
Terrestrial (IIoT) [122]	Existing of DMCs	Model DMCs	$WE = 1, \mu = 1, \psi_{m,n} = 0, M_n(t) = M_n,$ $P_{\text{surv}}(\Delta f) = 1, \gamma_{m_n} = 0,$ $h_{qp,fc}^{\text{NLoS}}(t, \tau) = h_{qp,fc}^{\text{NLoS}_{\text{SC}}}(t, \tau) + h_{qp,fc}^{\text{NLoS}_{\text{DMC}}}(t, \tau)$
Terrestrial ((U)HST) [123]	Large Doppler shift/spread	Doppler frequency of MPC is time-variant	$WE = 1, \mu = 1, \psi_{m,n} = 0, M_n(t) = M_n,$ $v^{A_n} = 0, v^{Z_n} = 0, v^T = 0,$ $P_{\text{surv}}(\Delta f) = 1, \gamma_{m_n} = 0,$ $P_{\text{surv}}(\Delta r) = 1, \xi_n(p, q) = 1$
	Time domain non-stationarity	Channel parameters are time-variant, clusters are distributed on the inner wall of the vacuum tube and birth-death in time domain	
	Waveguide effect	$N_{qp}(t)$ relates to waveguide effects in different positions	
Maritime [124]	Location dependence	$h_{qp,fc}^{\text{LoS}}(t, \tau), h_{qp,fc}^{\text{NLoS}_1}(t, \tau)$ , and $h_{qp,fc}^{\text{NLoS}_2}(t, \tau)$ will appear or disappear in the channel	$AL = 1, BL = 1, WE = 1, \mu = 1, \psi_{m,n} = 0, M_n(t) = M_n,$ $h_{qp,fc}(t, \tau) = \sqrt{\frac{K(t)}{K(t)+1}} h_{qp,fc}^{\text{LoS}}(t, \tau) + \sum_{i=1}^2 \sqrt{\frac{S_i}{K(t)+1}} h_{qp,fc}^{\text{NLoS}_i}(t, \tau),$ $P_{\text{surv}}(\Delta f) = 1, \gamma_{m_n} = 0,$ $\xi_n(p, q) = 1$
	Fluctuation of sea waves	Pierson-Moskowitz (P-M) spectrum	

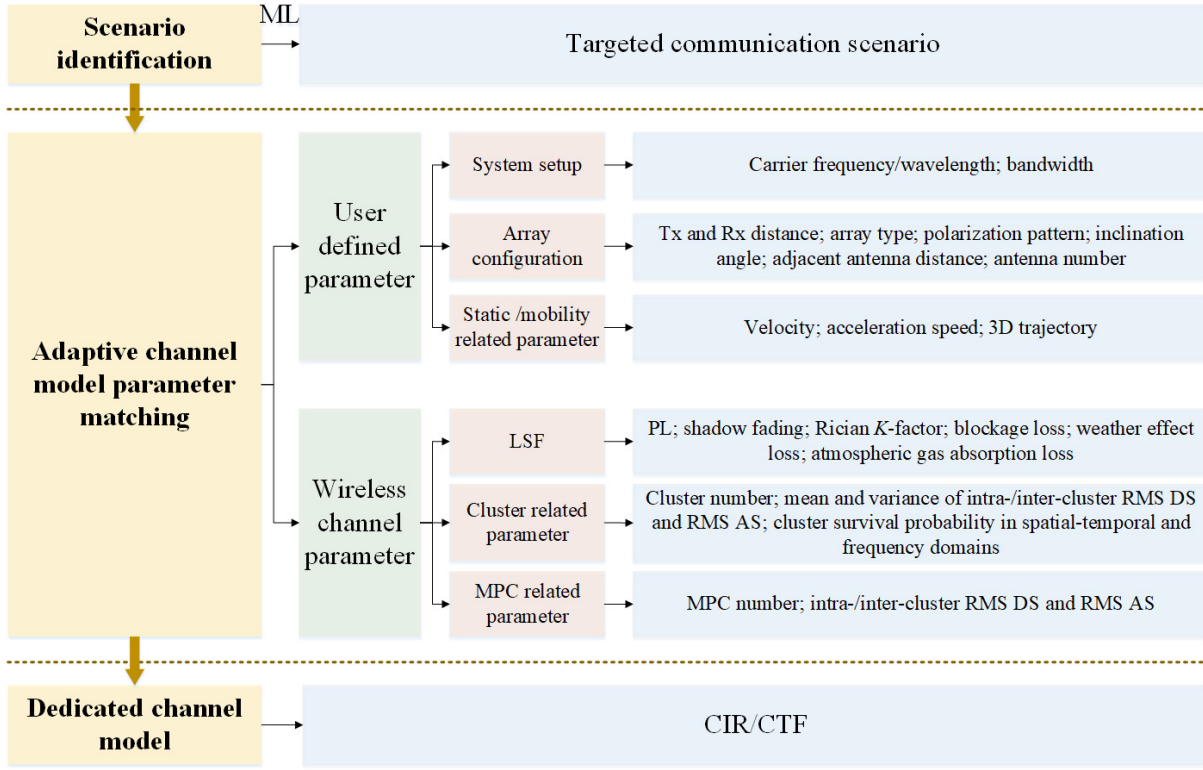


Fig. 4. Detailed procedures and parameter matching of scenario adaptive channel modeling.

$$h_{qp,fc}(t, \tau) = \sqrt{\frac{K(t)}{K(t) + 1}} h_{qp,fc}^{\text{LoS}}(t, \tau) + \sqrt{\frac{1}{K(t) + 1}} h_{qp,fc}^{\text{NLoS}}(t, \tau). \quad (11)$$

$$h_{qp,fc}^{\text{LoS}}(t, \tau) = \begin{bmatrix} F_{q,fc,V}(\phi_{E,L}^R(t), \phi_{A,L}^R(t)) \\ F_{q,fc,H}(\phi_{E,L}^R(t), \phi_{A,L}^R(t)) \end{bmatrix}^T \begin{bmatrix} e^{j\theta_{L}^{VV}} & 0 \\ 0 & e^{j\theta_{L}^{HH}} \end{bmatrix} \mathbf{F}_r \begin{bmatrix} F_{p,fc,V}(\phi_{E,L}^T(t), \phi_{A,L}^T(t)) \\ F_{p,fc,H}(\phi_{E,L}^T(t), \phi_{A,L}^T(t)) \end{bmatrix} \cdot e^{j2\pi f_c \tau_{qp}^L(t)} \delta(\tau - \tau_{qp}^L(t)). \quad (12)$$

$$h_{qp,fc}^{\text{NLoS}}(t, \tau) = \sum_{n=1}^{N_{qp}(t)} \sum_{m=1}^{M_n(t)} \begin{bmatrix} F_{q,fc,V}(\phi_{E,m_n}^R(t), \phi_{A,m_n}^R(t)) \\ F_{q,fc,H}(\phi_{E,m_n}^R(t), \phi_{A,m_n}^R(t)) \end{bmatrix}^T \begin{bmatrix} e^{j\theta_{m_n}^{VV}} \sqrt{\mu \kappa_{m_n}^{-1}(t)} e^{j\theta_{m_n}^{VH}} \\ \sqrt{\kappa_{m_n}^{-1}(t)} e^{j\theta_{m_n}^{HV}} \sqrt{\mu} e^{j\theta_{m_n}^{HH}} \end{bmatrix} \mathbf{F}_r \begin{bmatrix} F_{p,fc,V}(\phi_{E,m_n}^T(t), \phi_{A,m_n}^T(t)) \\ F_{p,fc,H}(\phi_{E,m_n}^T(t), \phi_{A,m_n}^T(t)) \end{bmatrix} \sqrt{P_{qp,m_n,fc}(t)} \cdot e^{j2\pi f_c \tau_{qp,m_n}(t)} \cdot \delta(\tau - \tau_{qp,m_n}(t)). \quad (13)$$

In this work, we emphasize the parameters that may be sensitive to wireless communication scenarios and system settings. Taking the space satellite, UAV, terrestrial V2V and HST, and maritime communication scenarios as examples, we list the most distinct channel characteristics, parameters and modeling methods, and key parameter adjustments in Table VII. Only the single-link and single-frequency case is considered.

In satellite channels, the ionosphere effect and rain attenuation should be considered. We characterize them by introducing the Faraday rotation matrix  $\mathbf{F}_r$ , which represents the rotation of the polarization plane caused by electromagnetic wave propagation through the ionosphere, and the rain attenuation factor  $RA$ . The space scenario can be characterized by defining in the 6GPCM  $AL = BL = 1$ , the co-polar

imbalance  $\mu = 1$ , the time-invariant MPC number in the  $n$ -th cluster  $M_n(t) = M_n$ , the cluster survival probability at integral multiples of frequency and space intervals  $P_{\text{surv}}(\Delta f) = P_{\text{surv}}(\Delta r) = 1$ , the frequency dependent factor  $\gamma_{m_n} = 0$  because of the limited bandwidth, and the 2D spatial lognormal process  $\xi_n(p, q) = 1$ , which simulates the smooth power variation at the  $p$ -th transmit and  $q$ -th receive antennas.

The aerial scenario must include the 3D movement property. This can be done by introducing elevation angles for the Tx, Rx, and scatterers. The LSPs should be related to the UAV height. The simplified parameters for this specific channel are  $AL = BL = WE = 1$ ,  $\mu = 1$ ,  $M_n(t) = M_n$ ,  $P_{\text{surv}}(\Delta f) = 1$ ,  $\gamma_{m_n} = 0$ ,  $\xi_n(p, q) = 1$ , and the Faraday rotation angle  $\psi_{m,n} = 0$  in the 6GPCM for this scenario.

In terrestrial scenarios, we take the IIoT and ultra-HST

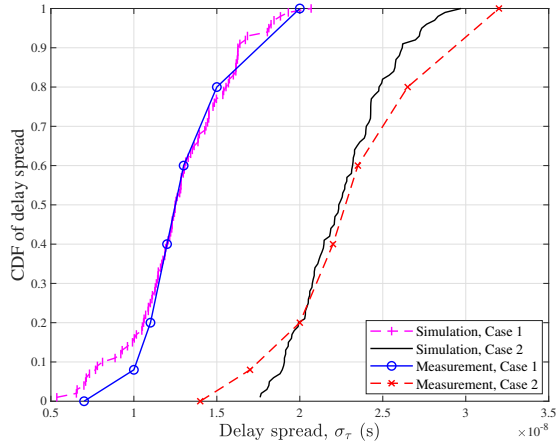


Fig. 5. The CDFs of RMS DSs in IIoT scenarios with different antenna heights ( $f_c = 28$  GHz,  $M_R = M_T = 1$ ,  $v^R = v^T = 0$  m/s,  $N(t_0) = 15$ ).

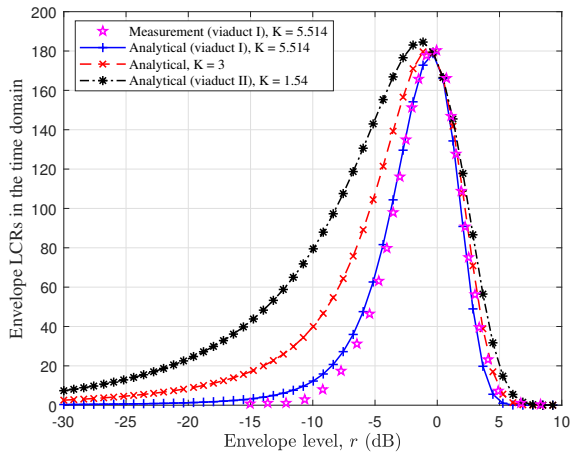


Fig. 6. The LCRs in HST viaduct scenarios ( $f_c = 930.2$  MHz,  $K = 5.514$  in viaduct I,  $K = 1.54$  in viaduct II,  $v^{Z^n} \sim U(0, 5)$  m/s).

(UHST) scenarios as examples. First, for the IIoT channel, dense multipath is the key channel characteristic. We can address this characteristic by analyzing the model dense MPCs. Other parameters that can be fixed and the suggested values are:  $WE = 1$ ,  $\mu = 1$ ,  $\psi_{m,n} = 0$ ,  $M_n(t) = M_n$ ,  $P_{\text{surv}}(\Delta f) = 1$ , and  $\gamma_{m_n} = 0$ . In Fig. 5, we give an example of 6GPCM to fit the RMS DS of IIoT channel measurement data in [125]. Two cases with different antenna heights are compared. In case 1 and case 2, we set the height of antenna arrays to 0.84 m and 1.6 m, respectively. Here, most of the surrounding objects are higher than the Tx and Rx antenna arrays in case 1, while the objects are generally lower than the antenna arrays in case 2. As shown in Fig. 5, the larger the height of the antenna arrays, the larger the RMS DS will be. The simulation result is consistent with the measurement data, since there are less multipath components that are blocked by surrounding objects to reach the Rx side in case 2.

Then, for the (U)HST channel, there is a very large Doppler shift. Distinct time domain non-stationarity brings cluster birth-death in the time domain and time-variant channel

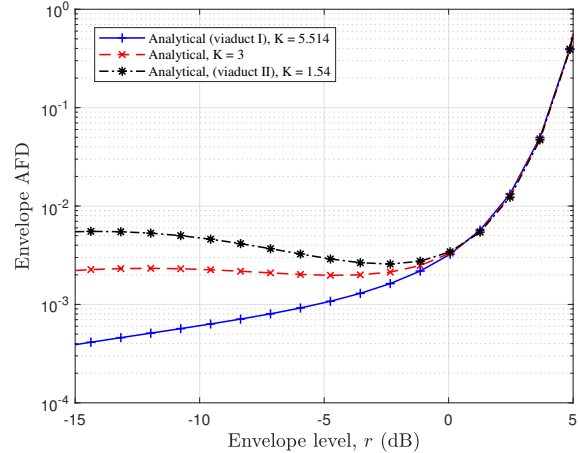


Fig. 7. The AFDs in HST viaduct scenarios ( $f_c = 930.2$  MHz,  $K = 5.514$  in viaduct I,  $K = 1.54$  in viaduct II,  $v^{Z^n} \sim U(0, 5)$  m/s).

parameters. In addition, clusters are distributed on the inner wall of the vacuum tube, and the waveguide effect must be characterized by setting the number of clusters between the  $p$ -th and  $q$ -th antenna in different positions. In this scenario, the channel has:  $WE = 1$ ,  $\mu = 1$ ,  $\psi_{m,n} = 0$ ,  $M_n(t) = M_n$ ,  $v^{A_n} = v^{Z^n} = v^T = 0$ ,  $P_{\text{surv}}(\Delta f) = P_{\text{surv}}(\Delta r) = 1$ ,  $\gamma_{m_n} = 0$ , and  $\xi_n(p, q) = 1$ . In Figs. 6 and 7, the level crossing rate (LCR) and average fading duration (AFD) are simulated using the 6GPCM. The fitted two groups of viaduct channel measurement data with different height and also different scatterer heights are referred from [126]. Among them, the biggest difference between viaduct I and viaduct II scenarios is the difference of Rician factor  $K$ , i.e., the proportion of LoS component, caused by the height difference of the Tx relative to the surrounding scatterers (trees). From the simulated and measurement results shown in Figs. 6 and 7, we can see that the LCR at the envelope level of 5 dB below the median value in viaduct II is a little more than twice of the value in viaduct I, while the AFD varies slightly.

In the maritime scenario, the channel is location dependent. So that the LoS and NLoS MPCs in the rough sea surface and over the sea surface evaporation waveguide will appear and disappear in the channel. The fluctuation of sea waves can be characterized by the Pierson-Moskowitz spectrum. Other simplified parameters are  $AL = BL = WE = 1$ ,  $\mu = 1$ ,  $\psi_{m,n} = 0$ ,  $M_n(t) = M_n$ ,  $P_{\text{surv}}(\Delta f) = 1$ ,  $\gamma_{m_n} = 0$ , and  $\xi_n(p, q) = 1$ .

## VI. FUTURE RESEARCH DIRECTIONS AND CHALLENGES

### A. Effective feature selection for various 6G scenario identification

In addition to global coverage, 6G will be an integrated intelligent network that covers all spectra and full applications. The exploited frequency resource will move from conventional sub-6 GHz to mmWave, THz, and optical wireless. Other applications, such as (ultra-)massive MIMO, RIS, and IIoT, should also be included. Therefore, scenario identification is a challenging task for 6G. How can we fully consider and

1 make better use of the relative characteristics to improve the  
 2 accuracy of scenario identification? The features commonly  
 3 used are CIR, CSI, delay PSD, kurtosis, skewness, Rician  $K$ -  
 4 factor, RMS DS/AS, etc. To handle more complex scenario  
 5 identification tasks, more general and effective features should  
 6 be proposed. It should not only use the pure environmen-  
 7 tal features, but also use features that are representative of  
 8 different frequency bands and applications. For example, the  
 9 improved PL and coherent bandwidth should be considered,  
 10 as PL is usually larger at higher frequency bands and there  
 11 exists frequency non-stationarity for a larger bandwidth. The  
 12 stationary interval of (ultra-)massive MIMO, scatterer height  
 13 and density, etc., should also be considered.

### 16 *B. Efficient ML algorithm for grandiose data and propagation* 17 *channel digital map processing*

18 With the rapid development and deployment of 6G and  
 19 the optimization of network performance, ML and digital  
 20 map are gradually received more attention in communication  
 21 scenarios. Digital map extends from simple architectural map  
 22 to new intelligent maps containing complex information [127].  
 23 Firstly, digital map evolves from static to dynamic because the  
 24 mobility with intelligent terminals. Secondly, the digital map  
 25 contains not only the conventional building environment infor-  
 26 mation, but also the intelligent terminal information or network  
 27 information, as well as the frequency band and bandwidth used  
 28 in each scenario. Generally, the new digital map has large  
 29 data volume, high complexity, and high processing cost. The  
 30 improvement of digital map model structure, data dimension,  
 31 and dynamic response will bring massive communication data  
 32 to be processed. In this case, conventional data processing  
 33 methods are no longer suitable for the new intelligent digital  
 34 map processing. Thus, new ML methods is adopted to further  
 35 extract and analyze the features of intelligent digital map for  
 36 identifying channel classification information. In addition, it is  
 37 difficult to uniformly analyze and process the physical envi-  
 38 ronment features in different communication scenarios without  
 39 standardization of digital map. Therefore, it is necessary to  
 40 establish a unified framework and standards for digital map.

### 42 *C. 6G pervasive channel model and RT for adaptive channel* 43 *modeling*

44 6G pervasive channel model also needs to be further stud-  
 45 ied and expanded in the specific segmentation scenarios of  
 46 space-air-ground-sea, and more scenario measurement data  
 47 is needed for verifying and refining. First of all, in terms  
 48 of the full frequency band, how to solve the problem of  
 49 spectrum resource congestion, research such as short-wave,  
 50 infrared and ultraviolet spectrum characteristics and compre-  
 51 hensive utilization is a future challenge. Secondly, how to  
 52 build an integrated network of space-air-ground-sea in the full  
 53 coverage scenario channels, and study global deep coverage  
 54 and channel modeling including underwater communication  
 55 and underground communication is another challenge. Thirdly,  
 56 how to study orbital angular momentum communication and  
 57 other channel characteristics analysis, scenario classification  
 58 and identification, scenario parameter adaptive matching, etc.

is also a key challenge in the future in terms of all-application  
 scenario channels and the key communication technologies  
 spawned.

It is an important direction for RT simulation to help build-  
 ing high-precision channel information database, and provide  
 effective data supports for adaptive wireless channel modeling.  
 However, for mobile communication scenarios such as vehicle  
 networking and drones in 6G scenarios, RT simulation will  
 meet huge computational complexity and processing problems,  
 and how to effectively model channel properties to hold better  
 high accuracy when solving complexity problems is a certain  
 challenge.

The complexity of RT calculation depends on the complex-  
 ity of the scenario and the maximum number of reflections  
 allowed by the propagation mechanism. It determines the  
 number of intersections between rays and surfaces, which  
 is also the most time-consuming part of RT calculation.  
 Currently, preprocessing algorithms can usually be used to  
 reduce the number of faces and optimize the number of  
 rays emitted, to reduce the number of intersections. With the  
 development of computer hardware resources, optimization  
 can also be achieved through high-performance GPU parallel  
 acceleration. Considering the computational complexity of  
 large-scale complex scenarios, such as the Industrial internet  
 of things or mobile scenarios, high-performance computing  
 resources may be required, and the simulation can be deployed  
 on servers with GPU acceleration [128], [129].

## VII. CONCLUSIONS

In this work, a comprehensive framework that integrates  
 scenario extension, identification, and adaptive channel mod-  
 eling has been proposed for 6G. By comparing scenario  
 categorization in existing standardization documents, it has  
 been shown that the scenario categorization needs to be  
 extended to cover most 6G scenarios. Furthermore, the sce-  
 nario identification technique has been comprehensively in-  
 vestigated. The scenario features, ML-based algorithms, and  
 data pre-processing methods have been carefully analyzed  
 and compared. The novel scenario adaptive channel modeling  
 has been proposed, in which the model parameter matching  
 for particular 6G scenarios has been illustrated. Based on  
 the 6GPCM, statistical properties such as IIoT and HST  
 scenarios have been simulated. The RMS DSs, LCRs, and  
 AFDs of the channel model simulations have shown great  
 agreement with those of the channel measurement data. It has  
 also been indicated that the proposed scenario categorization  
 method can serve as an important pre-requisite for the accurate  
 identification of 6G communications scenarios and adaptive  
 modeling of 6G wireless channels. Finally, future research  
 directions and challenges have been given.

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He was a Research Assistant with the Hamburg University of Technology, Hamburg, Germany, from 2000 to 2001, a Visiting Researcher with Siemens AG Mobile Phones, Munich, Germany, in 2004, and a Research Fellow with the University of Agder, Grimstad, Norway, from 2001 to 2005. He has been with Heriot-Watt University, Edinburgh, U.K., since 2005, where he was promoted to a Professor in 2011. In 2018, he joined Southeast University, Nanjing, China, as a Professor. He is also a part-time Professor with Purple Mountain Laboratories, Nanjing. He has authored 4 books, 3 book chapters, and more than 470 papers in refereed journals and conference proceedings, including 26 highly cited papers. He has also delivered 24 invited keynote speeches/talks and 14 tutorials in international conferences. His current research interests include wireless channel measurements and modeling, 6G wireless communication networks, and electromagnetic information theory.

He is a Member of the Academia Europaea (The Academy of Europe), a Member of the European Academy of Sciences and Arts (EASA), a Fellow of the Royal Society of Edinburgh (FRSE), IEEE, IET, and China Institute of Communications (CIC), an IEEE Communications Society Distinguished Lecturer in 2019 and 2020, a Highly-Cited Researcher recognized by Clarivate Analytics in 2017-2020, and one of the most cited Chinese Researchers recognized by Elsevier in 2021. He is currently an Executive Editorial Committee Member of the IEEE TRANSACTIONS ON WIRELESS COMMUNICATIONS. He has served as an Editor for over ten international journals, including the IEEE TRANSACTIONS ON WIRELESS COMMUNICATIONS, from 2007 to 2009, the IEEE TRANSACTIONS ON VEHICULAR TECHNOLOGY, from 2011 to 2017, and the IEEE TRANSACTIONS ON COMMUNICATIONS, from 2015 to 2017. He was a Guest Editor of the IEEE JOURNAL ON SELECTED AREAS IN COMMUNICATIONS, Special Issue on Vehicular Communications and Networks (Lead Guest Editor), Special Issue on Spectrum and Energy Efficient Design of Wireless Communication Networks, and Special Issue on Airborne Communication Networks. He was also a Guest Editor for the IEEE TRANSACTIONS ON BIG DATA, Special Issue on Wireless Big Data, and is a Guest Editor for the IEEE TRANSACTIONS ON COGNITIVE COMMUNICATIONS AND NETWORKING, Special Issue on Intelligent Resource Management for 5G and Beyond. He has served as a TPC Member, a TPC Chair, and a General Chair for more than 80 international conferences. He received 14 Best Paper Awards from IEEE GLOBECOM 2010, IEEE ICCT 2011, ITST 2012, IEEE VTC 2013Spring, IWCMC 2015, IWCMC 2016, IEEE/CIC ICC 2016, WPMC 2016, WOCC 2019, IWCMC 2020, WCSP 2020, CSPS2021, and WCSP 2021. Also, he received the 2020-2022 "AI 2000 Most Influential Scholar Award Honourable Mention" in recognition of his outstanding and vibrant contributions in the field of Internet of Things.



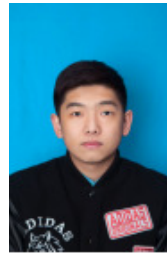
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University, Nanjing, 210096, China. From 2018 to 2020, he has been a Visiting Scholar with the University of Southern California, Los Angeles, CA, USA and with the Université Catholique de Louvain (UCL), Louvain-la-Neuve, Belgium.

Dr. Chen is selected in the Outstanding Postdoctoral Fellow Program in Jiangsu, received two times the Best Paper Award at international conferences, and serves as the Technical Program Committee (TPC) member for VTC-fall 2019. His research interests include channel parameters analysis and characterization, clustering and tracking, time-varying channel modeling, and applications of machine learning-based techniques on propagation channel characterization. He has authored/co-authored 1 book chapters, more than 40 journal and conference papers, as well as several patents.



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## **Response to the Reviewers' Comments on Paper-IoT-25827-2022: "Channel scenario extensions, identifications, and adaptive modeling for 6G wireless communications"**

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The authors would like to thank the editor and all of the reviewers for their helpful and insightful comments. We have improved the quality of the manuscript by carefully taking all the comments into account. The modifications in this revised manuscript as well as the response to the editor's and reviewers' comments are described below.

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### **Editor:**

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While acknowledging the merit of this paper, the reviewers also pointed that a revision is needed to address all comments. Say, the motivation of this survey paper should be clearer. In section 2-4. a more detailed summarization is required. The examples of "superior algorithm proposals" in Sec. VI-B should be more convincing.

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**Authors:** In the revised manuscript, we have revised the paper according to all reviewers' comments. Specifically, we have further clarified the motivation of this survey work. In Section II-IV, we have given more detailed summarizations for scenario categorization, intelligent scenario identification, and 6G channel modeling. In Section VI-B, we have added more convincing descriptions about the machine learning and digital map.

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### **Reviewer 1:**

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This is an interesting and timely contribution to literature on channel and propagation models. I have some comments on the current state of the manuscript, and they follow below, in no particular order.

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1. Sec II-B: how to make sure that the proposal covers all relevant scenarios, and that no two scenarios are better off merged? This is a hard question, but an attempt at answering it would be welcome.

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**Authors:** Compared with the scenario categorization strategies proposed in other standardized documents, this paper adopts two basic principles of comprehensive and exclusive to classify and define all scenarios according to the physical properties of the environment from the four levels of space, aerial, terrestrial, and maritime. The classification framework of space-air-ground-sea can ensure that the classification framework will cover communication scenarios to the fullest extent.

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In the framework of space-aerial-terrestrial-maritime classification, communication scenarios are distinguished by physical parameters such as average height, average floor spacing, building height fluctuation, regional LOS ratio, and indoor ratio based on building parameter standards. The classification principle based on the physical properities of a scenario ensures that two or more

scenarios are scarcely duplicated.

The differences in physical parameters of various communication scenarios lead to great discrepancies in channel properties. Through actual channel measurement or ray-tracing simulation verification of the channel characteristics of partial scenarios, it is ensured that the channel properties of each scenario are clearly distinguished from each other, thus ensuring that there is little need to merge because any two scenarios have less overlap with each other.

With the enrichment of various measured scenario data sets and 6G wireless communication technological evolution, future communication scenario classification or distinguishment will continue to be optimized and partial scenarios may also change for better purpose.

2. There are some general statements that need a bit of revision, for example "ML algorithms can be categorized as supervised learning, unsupervised learning, and deep learning (DL) [61]. " This is a clumsy statement (as deep learning is not a third type of learning w.r.t. supervision!) and I don't think it can be found in Ref. 61.

**Authors:** In the revise manuscript, we have rectified relative statements as follows (see the sentences in blue font in the 2nd paragraph and the last paragraph on the left side of Page 10):

*"ML algorithms can be categorized as supervised learning, unsupervised learning, and reinforcement learning [66], [67]."*

*"RL is a representative one of the paradigms and methodologies of ML, which is used to describe and solve the problem of maximizing or achieving specific goals through learning strategies in the interaction between agent and environment. RL can solve the problems that cannot be solved by supervised learning methods in communication scenarios. The commonly used RL algorithm is the model based algorithm, which optimizes and classifies communication networks by modeling the specialized environment. Since such algorithms are highly efficient in the training process, such intelligent methods have received more and more attention by communication communities recently."*

[66] V. Gupta, V. K. Mishra, P. Singhal, and A. Kumar, "An overview of supervised machine learning algorithm," in *Proc. SMART'2022*, Moradabad, India, Dec. 2022, pp. 87--92.

3.The discussion on ML lacks elements of power consumption (important with scaling) and explainability (important with mission-critical applications).

**Authors:** In the revise manuscript, we have added the corresponding contents about the discussion of power consumption and explainability on ML as follows (see the sentences in blue font in the 2nd paragraph on Page 9):

(1) We have added contents about power consumption as follows (see the sentences in blue font in the last paragraph on the left side of Page 12):

*"ML power consumption has an important influence on improving efficiency and optimizing the deployment of ML algorithms. It is affected by system hardware and software, which mainly*

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*considers floating point operation (FLOPs) as a quite important measurement index for unsupervised and supervised algorithms. Different configuration tactics for the same number of parameters will result in different FLOPs. While for high-precision or more complex algorithms, such as deep learning, FLOPs will go up a lot when the exponential growth in the number of system parameters and the size of data sets [80]. However, from the perspective of the classification application system, model simplification techniques are currently used to reduce the ML power consumption, and the overall ML performance gain should be weighed against the power configuration of the entire communication system.”*

[80] D. Li, X. Chen, M. Becchi, and Z. Zong, “Evaluating the energy efficiency of deep convolutional neural networks on CPUs and GPUs,” in *Proc. IEEE BSS’ 2016*, Atlanta, USA, Oct. 2016, pp. 477--484.

(2) We have added the new contents about explainability as follows (see the sentences in blue font in the last paragraph on the left side of Page 12):

*“Currently in the field of communication scenario classification, there is an unexplainable black box problem in machine learning, which means that users can only see the classification results, without understanding the reasons and processes of their decisions. It is difficult to distinguish the clear logic with closedform expressions behind artificial intelligence, so the ML explainability has become an urgent problem to be studied and solved necessarily [81]. Toward ML based intelligent scenario identification like CNN and reinforcement learning, the mainstream approach to explainability is to analyze channel impulse response (CIR) through Saliency map (importance map), or to construct a set of simple and effective convolution filters for measuring features changes during training process, which can be used to explain the learning mechanism of and visualize qualitative analysis of important features.”*

[81] S. Zheng and C. Ding, “A group lasso based sparse KNN classifier,” *Pattern Recognition Lett.*, vol. 131, pp. 227--233, Mar. 2020.

4. I was not convinced with examples of "superior algorithm proposals" in Sec. VI-B; they don't really show superiority in the sense this section implies. Also, does this section say something more than "we need to ML better?"

**Authors:** In the revise manuscript, we have added the corresponding contents which show superior algorithm proposals and ML superiority as follows (see the sentences in blue font in the 2nd paragraph in Section VI-B on the left side of Page 20):

*“With the rapid development and deployment of 6G and the optimization of network performance, ML and digital map are gradually received more attention in communication scenarios. Digital map extends from simple architectural maps to new intelligent maps containing complex information [127]. Firstly, digital map evolves from static to dynamic because the mobility with intelligent terminals. Secondly, the digital map contains not only the conventional building environment information, but also the intelligent terminal information or network information, as well as the frequency band and bandwidth used in each scenario. Generally, the new digital map has large*

*data volume, high complexity, and high processing cost. The improvement of digital map model structure, data dimension, and dynamic response will bring massive communication data to be processed. In this case, conventional data processing methods are no longer suitable for the new intelligent digital map processing. Thus, new ML methods is adopted to further extract and analyze the features of intelligent digital map for identifying channel classification information. In addition, it is difficult to uniformly analyze and process the physical environment features in different communication scenarios without standardization of digital map. Therefore, it is necessary to establish a unified framework and standards for digital map."*

[127] Y. Zeng and X. Xu, "Toward environment-aware 6G communications via channel knowledge map," *IEEE Wireless Commun.*, vol. 28, no. 3, pp. 84--91, June 2021.

5. In Sec. VI-C, there's a comment about complexity of the deterministic RT channel. What computational resource is required to handle this complexity?

**Authors:** In the revise manuscript, we have added the content about complexity of the deterministic RT channel as follows (see the sentences in blue font in the 3rd paragraph on the right side of Page 17):

*"The complexity of RT calculation depends on the complexity of the scenario and the maximum number of reflections allowed by the propagation mechanism. It determines the number of intersections between rays and surfaces, which is also the most time-consuming part of RT calculation. Currently, preprocessing algorithms can usually be used to reduce the number of faces and optimize the number of rays emitted, to reduce the number of intersections. With the development of computer hardware resources, optimization can also be achieved through high-performance GPU parallel acceleration. Toward the computational complexity of large-scale complex scenarios, such as the Industrial internet of things or mobile scenarios, high-performance computing resources may be required, and the simulation can be deployed on servers with GPU acceleration [128], [129]."*

[128] D. He, B. Ai, K. Guan, L. Wang, Z. Zhong, and T. Kürner, "The design and applications of high-performance ray-tracing simulation platform for 5G and beyond wireless communications: A Tutorial," *IEEE Commun. Surveys Tuts.*, vol. 21, no. 1, pp. 10--27, Aug. 2018.

[129] Z. Yun and M. Iskander, "Ray tracing for radio propagation modeling: Principles and applications," *IEEE Access*, vol. 3, pp. 1089--1100, July 2015.

## **Reviewer 2:**

This paper is a survey paper related to the sixth generation (6G) channel scenarios. The authors surveyed many references in terms of scenario categorizations, identification, and channel modeling. In addition, the authors proposed an intelligent adaptive scenario identification and channel modeling framework.

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3 1. The writing has some space to be improved. For example, the abstract and introduction cannot  
4 indicate this paper is a survey paper. The authors should enhance the writing and presentation to  
5 improve readability.  
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8 **Authors:** In the revised manuscript, we have improved the paper writing accordingly to enhance  
9 the readability. The whole content is in the form of a survey, and we give some of our own  
10 important innovations finally. Specifically, we have revised the abstract as follows (see the  
11 sentences in blue font in the 1nd paragraph on Page 1):  
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15 (1) We have revised the abstract as following:  
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17 *“To provide customized high-quality services for all users in the sixth generation (6G) wireless*  
18 *communication systems, it is fundamental to study all 6G channel scenarios and establish accurate*  
19 *channel models for these scenarios correspondingly. However, the absence of comprehensive 6G*  
20 *scenario categorization and the difficulties of modeling the channels for all scenarios bring huge*  
21 *challenges. In this paper, we aim to give a thorough overview of channel scenarios, identification*  
22 *algorithms, and intelligent channel modeling theories. First, different standardized scenario*  
23 *categorization principles are reviewed. A unified and exclusive scenario categorization method is*  
24 *elaborated with detailed 6G scenario definitions. Second, scenario features, feature selection*  
25 *principles, machine learning based identification algorithms, as well as data pre-processing*  
26 *methods are surveyed for the benefit of accurate scenario identification. Third, the intelligent*  
27 *scenario adaptive channel modeling theory based on 6G pervasive channel model is specified.*  
28 *Statistical properties for industrial Internet of Things and high speed train scenarios are simulated*  
29 *and compared with those from measurements. Finally, future research directions and challenges are*  
30 *addressed.”*  
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37 (2) Further, we have added the overview contents in introduction as follows (see the sentences in  
38 blue font in the 2nd paragraph in Section I on the right side of Page 2):  
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41 *“Hence, this work investigates a series of communication scenarios definitions and classifications*  
42 *delivered by standardized channel models, such as the 3GPP TR 38.901 [23] and WINNER I/II*  
43 *[24]–[26], and proposes a novel scenario classification framework for 6G communications. Then,*  
44 *we overview the commonly used feature extraction approaches of existing ML based communication*  
45 *scenario identification methods. Furthermore, the conventional non-predictive model and ML based*  
46 *predictive model are summarized. Finally, the framework of 6G adaptive channel modeling is*  
47 *introduced. The future research directions and challenges are also discussed.”*  
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51 2. The motivation of this survey paper is limited. Why do the authors want to provide a survey of  
52 this field?  
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55 **Authors:** In the revised manuscript, we have added the motivation as follows (see the sentences in  
56 blue font in the 1st paragraph in Section I on the right side of Page 1):  
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59 *“Considering the overwhelming geographical diversities and channel propagation characteristics*  
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2 *in 6G communication scenarios, a comprehensive understanding of the wireless propagation*  
3 *environments is fundamental to extract and refine environmental features, then to construct*  
4 *accurate channel models and establish reliable communication network. Therefore, it is crucial to*  
5 *give a thorough clear categorization of existing 6G communication scenarios. In addition, assisted*  
6 *by the introduction of high efficiency intelligent technologies, the intelligent scenario identification*  
7 *should be investigated to ensure a quick access to the matching of channel statistical model*  
8 *parameters and acquire the specialized channel model. The wireless communication systems can be*  
9 *designed and optimized based on the acquired channel model [9].”*

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14 [9] M. Yang et al., “Machine-learning-based scenario identification using channel characteristics in  
15 intelligent vehicular communications,” *IEEE Trans. Intell. Transp. Syst.*, vol. 22, no. 7, pp.  
16 3961--3974, July 2021.

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19 3. As a survey paper, the authors should survey more related work in this field to give a more  
20 comprehensive overview.

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23 **Authors:** In the revised manuscript, we have added the latest literature and given more overview in  
24 the revised manuscript.

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27 (1) We have added new semi-supervised learning algorithms and identification contents of UWB  
28 and acoustic as follows (see the sentences in blue font in the last paragraph in Section III-C on Page  
29 10):

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32 *“In addition, semi-supervised learning, such as safe semi-supervised SVM, was widely proposed to*  
33 *realize NLOS identification for indoor smartphone position and navigation based on the features*  
34 *extracted from the channels [74].”*

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37 Meanwhile, more related information has been added in Table IV.

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40 [70] J. B. Kristensen, M. Massanet Ginard, O. K. Jensen, and M. Shen, “Non-line-of-sight  
41 identification for UWB indoor positioning systems using support vector machines,” in *Proc. IEEE*  
42 *IWS’ 2019*, Guangzhou, China, 2019, pp. 1--3.

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44 [71] A. Kirmaz, D. S. Michalopoulos, I. Balan, and W. Gerstacker, “LOS/NLOS classification using  
45 scenario-dependent unsupervised machine learning,” in *Proc. IEEE PIMRC’ 2021*, Helsinki,  
46 Finland, 2021, pp. 1134--1140.

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48 [74] X. Bai, L. Zhang, T. Yang, and Z. Hu, “Semi-supervised learning based acoustic NLOS  
49 identification for smartphone indoor positioning,” in *Proc. IEEE ICSPCC’ 2019*, Dalian, China,  
50 2019, pp. 1--6.

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52 [75] M. Zhao, Y. Yu, C. Yi, H. Wang, and S. Gao, “Machine-learning-assisted scenario classification  
53 using large-scale fading characteristics and geographic information,” in *Proc. IEEE ICC’ 2022*,  
54 Sanshui, Foshan, China, 2022, pp. 43--48.

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56 [76] K. Abdullah et al., “A machine learning-based technique for the classification of  
57 indoor/outdoor cellular network clients,” in *Proc. IEEE CCNC’ 2020*, Las Vegas, NV, USA, 2020,  
58 pp. 1--2.

(2) We have added some additional remote sensing and image descriptions in Section III-D (see the sentences in blue font in the 1st paragraph on the left side of Page 13):

*“There are also ML algorithms researches on the identification of other special scenarios. For example, ML algorithms were used in [84], such as ANN, SVM, kNN, and RF to classify land use land cover based on remote sensing image data provided by satellites. The ensemble ML approach combined with multi-source geographical image dataset to improve the classification accuracy of arid regions was proposed in [85]. Hyper spectral image about studying ML based crop identification with temporal data information for crop phenology planning was adopted in [86]. The automating road junction ML based identification using crowdsourcing on GPS transformed digital map data were adopted in [87].”*

[84] R. Saini and S. Rawat, “Land use land cover classification in remote sensing using machine learning techniques,” in *Proc. IHCSPP’ 2023*, BHOPAL, India, 2023, pp. 99--104.

[85] H. Du, M. Li, Y. Xu, and C. Zhou, “An ensemble learning approach for land use/land cover classification of arid regions for climate simulation: A case study of Xinjiang, Northwest China,” *IEEE J. Sel. Topics in Applied Earth Observations and Remote Sensing*, vol. 16, pp. 2413--2426, 2023.

[86] R. Sharma, D. Pantola, S. D. Kalony, and R. Agarwal, “Analysis machine learning approach and model on hyper spectral (Sentinel-2) images for land cover classification: Using SVM,” in *Proc SMART’ 2021*, Moradabad, India, 2021, pp. 680--684.

[87] C. Djouvas, I. Despotis, and C. Christodoulou, “Automating road junction identification using crowdsourcing and machine learning on GPS transformed data,” in *Proc. SMAP’ 2021*, Corfu, Greece, 2021, pp. 1--6.

(3) We have added new contents about ML-based wireless channel modeling in Section IV-B as follows (see the sentences in blue font in the 1st paragraph on the left side of Page 15):

*“In [115], the channel modeling of the vehicular visible light communication was proposed to improve the model accuracy for pass loss, and build the channel frequency response model through consideration of vehicle mobility and environmental effects. In [116], ML based multilayer perceptron model was trained with statistics computed from channel realizations, to calibrate the model parameters as a regression problem involving mapping of the channel transfer function or impulse response. In [117], a combination of the Exponential and the Generalized Gamma Distribution was proposed to model the underwater channel environment with great accuracy, and built a convolutional neural network capable of estimating the parameters from received signal.”*

[115] B. Turan and S. Coleri, “Machine learning based channel modeling for vehicular visible light communication,” *IEEE Trans. Veh. Technol.*, vol. 70, no. 10, pp. 9659--9672, Oct. 2021.

[116] R. Adeogun, “Calibration of stochastic radio propagation models using machine learning,” *IEEE Antennas Wireless Propag. Lett.*, vol. 18, no. 12, pp. 2538--2542, Dec. 2019.

[117] A. Al-Amodi, M. Masood, and M. Khan, “Underwater wireless optical communication channel characterization using machine learning techniques,” in *Proc. IEEE OGC’ 2022*, Shenzhen, China, Dec. 2022, pp. 50--54.



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2 4. At the end of each section 2-4, I suggest the authors provide a more detailed summarization. The  
3 current summarizations are not profound.  
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6 **Authors:** In the revised manuscript, we have given more profound and detailed summarizations at  
7 the end of each section 2-4 as follows:  
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10 (1) We have added categorization summary contents at the end of Section II as follows (see the  
11 sentences in blue font in the 3rd paragraph on the right side of Page 7):  
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13  
14 *“To sum up, existing standardized scenario classification methods are incomplete or fuzzy, the*  
15 *classification logic is not clear, and the corresponding granularity is rough. Moreover, it lacks*  
16 *multi-scenario classification for 6G full coverage scenarios and scenario transformation. The*  
17 *proposed classification framework gives the physical definition, new planning, and scenario*  
18 *expansion for 6G full coverage scenarios according to environmental difference and channel*  
19 *characteristics. Under the guidance of comprehensive coverage-architecture, the classification is*  
20 *carried out abiding by three criteria of exclusivity, integrity, and standardization. It provides an*  
21 *important basis for the research of 6G wireless communication scenario classification and the*  
22 *development of channel modeling.”*  
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27 (2) We have added identification summary contents at the end of Section III as follows (see the  
28 sentences in blue font in the 2nd paragraph on the left side of Page 13):  
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31 *“Considering that the 6G wireless communication scenarios are usually complex and the scenario*  
32 *changes all the time, identifying the scenario type and formulating the corresponding parameter*  
33 *optimization strategy is quite difficult and critical for wireless network optimization. The*  
34 *conventional identification scheme relying on subjective experiences and manual decision rules has*  
35 *gradually exposed the disadvantages of low scalability, which is difficult to ensure the identification*  
36 *quality. The artificial intelligence algorithms can improve the scenario identification accuracy, and*  
37 *thus increase the efficiency of wireless network optimization and positioning. In addition, it can*  
38 *predict the channels using the multiple linear regression algorithm and provide an important*  
39 *reference for the adaptive optimization of subsequent communication schemes. However, how to*  
40 *reduce model complexity, training time, computing storage spaces and communication overhead*  
41 *between devices while ensuring accuracy still needs to be studied.”*  
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47 (3) We have added 6G modeling summary contents at the end of Section IV as follows (see the  
48 sentences in blue font in the 3rd paragraph on the right side of Page 15):  
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51 *“The pervasive model uses a unified cluster-based geometric stochastic channel modeling method, a*  
52 *unified channel impulse response expression, and a comprehensive consideration of the statistical*  
53 *characteristics of 6G all-band all-scenario channels. It can be simplified to a target channel model*  
54 *for a specific frequency band and a specific scenario by adjusting the parameters of the channel*  
55 *model. Through the analysis of 6G universal channel model, the complex mapping relationship*  
56 *between channel model parameters, channel statistical characteristics and communication system*  
57 *performance, frequency bands and scenarios, can be studied. As a unified channel model*  
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framework, it is crucial to promote 6G channel model standardization, 6G generic theory, and system fusion construction.”

##### 5. The explanations of equations should be improved.

**Authors:** In the revise manuscript, explanations of equations have been improved. The formulas of the parameters have been explained in detail without further modification. There are a lot of parameters involved in the model. We have added the introduction of important parameters in the revised manuscript, but more detailed parameter descriptions can be found in the references. We have provided the following supplementary explanations for the formula parameters in Section V.A:

“ $h_{qp,f_c}(t,\tau)$ , the CIR between  $A_p^T$  and  $A_p^R$  at the carrier frequency  $f_c$ , is derived as the sum of LoS and NLoS components, as illustrated in (11). Here,  $K(t)$  is the Rician factor at time instant  $t$ , and the calculation of  $h_{qp,f_c}^{LOS}(t,\tau)$  and  $h_{qp,f_c}^{NLOS}(t,\tau)$  can be represented as (12) and (13) respectively.  $F_{p(q),f_c,V}(t,\tau)$  and  $F_{p(q),f_c,H}(t,\tau)$  are the antenna patterns of Tx (Rx) antenna for vertical and horizontal polarizations at corresponding carrier frequency  $f_c$ , respectively.  $\kappa_{m_n}(t)$  is the cross polarization power ratio,  $\mu$  is co-polar imbalance,  $\theta_{m_n}^{VH}$ ,  $\theta_{m_n}^{HV}$  and  $\theta_{m_n}^{HH}$  are initial phases modeled as random variables uniformly distributed over  $(0, 2\pi]$ . Besides,  $F_r$  represents Faraday rotation referring to the rotation of the polarization plane caused by the propagation of electromagnetic waves through the ionosphere in LEO satellite scenario, and  $\psi_{m_n} = 108 / f_c^2$  is the Faraday rotation angle, where  $f_c$  is in GHz. Otherwise, in scenarios without considering the influence of ionosphere, we can set  $\psi_{m_n} = 0$ . Additionally,  $P_{qp,m_n,f_c}(t)$  and  $\tau_{qp,m_n}(t)$  is the power and delay of the  $m$ th ray in the  $n$ th cluster between  $A_p^T$  and  $A_p^R$  at time instant  $t$ . Also,  $\theta_L^{VV}$  and  $\theta_L^{HH}$  denote random phase in  $(0, 2\pi]$ ,  $\tau_{qp}^L(t)$  is the time delay of LoS path at time instant  $t$ , and given the speed of light  $c$ ,  $\tau_{qp}^L(t)$  can be calculate as  $\tau_{qp}^L(t) = \|\vec{A}_p^R(t) - \vec{A}_p^T(t)\| / c = D_{qp}(t) / c$ , where  $\|\cdot\|$  calculates the Frobenius norm.”

##### 6. For different categorizations, I suggest the authors use some examples or pictures to introduce the seminal work in each categorization.

**Authors:** In Fig. 2, we have given the complete classification for wireless communication scenarios. Correspondingly, we have listed some important scenarios.

(1) We have added classification framework and principles as follows (see the sentences in blue font in the 2nd paragraph in Section II-B on the left side of Page 5):

“Based on the three basic principles of exclusivity, integrity, and standardization, 6G communication scenarios are classified into space-air-ground-sea,”

(2) We have added space communication scenario contents as follows (see the sentences in blue font in the 3rd paragraph in Section II-B on the left side of Page 5):

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*“A typical communication scenario in this category is the international space station, which operates at an altitude of 379 km. Due to the long propagation link distance of satellite scenario and the influence of meteorological conditions such as ionosphere and cloud, rain and fog [48], it has broad coverage capability and super bandwidth connection. So the exclusivity of this kind of scenario is ensured by the height of the scenario and the characteristics of the channels. The hierarchical order and functional differentiation of low orbit, medium orbit, high orbit, and space station ensure the integrity of the classification of communication scenario.”*

[48] X. Lin, S. Rommer, S. Euler, E. A. Yavuz, and R. S. Karlsson. “5G from space: An overview of 3GPP non-terrestrial networks. *IEEE Commun. Standards Mag.*, vol. 5, no. 4, pp. 147--153, Dec. 2021.

(3) We have added aerial communication scenario contents as follows (see the sentences in blue font in the 1st paragraph in Section II-B on the right side of Page 5):

*“In this category, the typical communication scenarios are drones and aircraft communications. Considering that the aviation channel link is short, it is mainly affected by atmospheric attenuation and other factors. The channel differences caused by different flight altitudes of aircraft are large. The high maneuverability and arbitrary trajectory of UAVs may cause channel time-domain non-stationary characteristics. The applications in millimeter wave and terahertz frequency bands bring spatial-temporal sparsity. The channel model has high delay resolution under high bandwidth conditions. Referring to the flight altitude and speed, the classification of the aerial communication scenario is exclusive. Based on the near-earth distribution characteristics of different high-layer scatterers in the air-to-ground channel of UAV, it can ensure the integrity of the scenario classification. According to the correlation of large/small scale parameters between different layer modeling multi-links, it further guarantees the standardization of scenario classification.”*

(4) We have added terrestrial communication scenario contents as follows (see the sentences in blue font in the 3rd paragraph in Section II-B on the left side of Page 7):

*“Specific examples include residential, office, industrial, and commercial, etc. Among them, the typical multi-high-rise residential is designed according to the urban family model with rich functions and diversified structures, and shows regularity according to the regional layout. The structure of a single-family house or villa is significantly different, and the floor length/width/height is significantly different from that of an ordinary house. Offices in the urban core have a single function and structure, but a relatively random layout. Considering the production process, indoor lighting, and complex architecture used to facilitate the passage of a variety of lifting and transportation equipment, industrial buildings generally use multi-span structures with large length and width. Commercial buildings can be divided into shopping malls, supermarkets, hotels, office buildings, and exhibition halls according to the function. The basestation is generally located outdoor, and the communication scenario needs to consider the moving process from outdoor to indoor scenario. The indoor scenario environment is usually closed and the signal can be reflected repeatedly. The outdoor environment is relatively open, the coverage area is wide, the propagation loss is large, and various scatters in the environment can bring obvious multipath effects. The exclusivity of the terrestrial classification is ensured by the average height of the building, the*

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*average floor spacing, the height fluctuation of the building, the regional LOS proportion, and the indoor proportion. The structure is divided into indoor and outdoor, and the integrity of the scenario classification is achieved by further refinement combined with functions. Based on the logical framework of 3GPP TR 38.901, it is extended to ensure the standardization of scenario classification."*

(5) We have added maritime communication scenario contents as follows (see the sentences in blue font in the 1st paragraph in Section II-B on the right side of Page 7):

*"Above the sea surface, there are ports and shoreline on the sea. The layout of the port is similar to the residence and industry. The shoreline structure is usually narrow and long. There are certain differences between two scenarios in terms of structure. The underwater acoustic channels can be divided into shallow sea area ( $\leq 100$  m) communication scenario and deep sea area ( $\geq 100$  m) communication scenario according to the depth of the water area [49]. Due to changes in the physical properties of sea water such as depth, salinity and temperature, the propagation properties of sound waves in ocean communication are different in different depths. In contrast, the quality of underwater acoustic channels in deep waters is better. In shallow waters, sound waves can be reflected and scattered by the seabed and sea surface during propagation, resulting in a strong multipath effect at the receiver. In addition, compared with the ultra-high propagation speed of electromagnetic waves in ground communication, the transmission speed of underwater acoustic waves is 1500 m/s, resulting in a very large Doppler effect at the receiver. The classification of maritime scenarios from different physical depth layers and transmission speeds can ensure the exclusivity of this type of scenario. The classification from above and below the water surface and the water bank can guarantee the integrity of scenario classification."*

[49] M. Domingo, "Overview of channel models for underwater wireless communication networks," *Physical Commun.*, vol. 1, no. 3, pp. 163--182, Sept. 2008.

7. As for future directions, it should be enhanced. The authors should provide more detailed and valuable directions, which can help the researchers in this field find inspiration.

**Authors:** In the revised manuscript, we have added the new future research direction.

(1) The contents about ML algorithm and channel digital map of VI-B have been modified as follows (see the sentences in blue font in the 2nd paragraph in Section VI-B on the left side of Page 20):

*"With the rapid development and deployment of 6G and the optimization of network performance, ML and digital map are gradually received more attention in communication scenarios. Digital map extends from simple architectural maps to new intelligent maps containing complex information [127]. Firstly, digital map evolves from static to dynamic because the mobility with intelligent terminals. Secondly, the digital map contains not only the conventional building environment information, but also the intelligent terminal information or network information, as well as the frequency band and bandwidth used in each scenario. Generally, the new digital map has large data volume, high complexity, and high processing cost. The improvement of digital map model*

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*structure, data dimension, and dynamic response will bring massive communication data to be processed. In this case, conventional data processing methods are no longer suitable for the new intelligent digital map processing. Thus, new ML methods is adopted to further extract and analyze the features of intelligent digital map for identifying channel classification information. In addition, it is difficult to uniformly analyze and process the physical environment features in different communication scenarios without standardization of digital map. Therefore, it is necessary to establish a unified framework and standards for digital map.*

[127] Y. Zeng and X. Xu, "Toward environment-aware 6G communications via channel knowledge map," *IEEE Wireless Commun.*, vol. 28, no. 3, pp. 84--91, June 2021.

(2) The contents about 6G pervasive channel model have been modified as follows (see the sentences in blue font in the 1st paragraph in Section VI-C on the left side of Page 20):

*"6G pervasive channel model also needs to be further studied and expanded in the specific segmentation scenarios of space-air-ground-sea, and more scenario measurement data is needed for verifying and refining. First of all, in terms of the full frequency band, how to solve the problem of spectrum resource congestion, research such as short-wave, infrared and ultraviolet spectrum characteristics and comprehensive utilization is a future challenge. Secondly, how to build an integrated network of space-air-ground-sea in the full coverage scenario channels, and study global deep coverage and channel modeling including underwater communication and underground communication is another challenge. Thirdly, how to study orbital angular momentum communication and other channel characteristics analysis, scenario classification and identification, scenario parameter adaptive matching, etc. is also a key challenge in the future in terms of all-application scenario channels and the key communication technologies spawned."*

(3) The contents about RT have been modified as follows (see the sentences in blue font in the 1st paragraph in Section VI-C on the right side of Page 20):

*"It is an important direction for RT simulation to help building high-precision channel information database, and provide effective data supports for adaptive wireless channel modeling. However, for mobile communication scenarios such as vehicle networking and drones in 6G scenarios, RT simulation will meet huge computational complexity and processing problems, and how to effectively model channel properties to hold better high accuracy when solving complexity problems is a certain challenge."*

*The complexity of RT calculation depends on the complexity of the scenario and the maximum number of reflections allowed by the propagation mechanism. It determines the number of intersections between rays and surfaces, which is also the most time-consuming part of RT calculation. Currently, preprocessing algorithms can usually be used to reduce the number of faces and optimize the number of rays emitted, to reduce the number of intersections. With the development of computer hardware resources, optimization can also be achieved through high-performance GPU parallel acceleration. Toward the computational complexity of large-scale complex scenarios, such as the Industrial internet of things or mobile scenarios, high-performance computing resources may be required, and the simulation can be deployed on servers with GPU*

*acceleration [128], [129].”*

[128] D. He, B. Ai, K. Guan, L. Wang, Z. Zhong, and T. Krner, “The design and applications of high-performance ray-tracing simulation platform for 5G and beyond wireless communications: A Tutorial,” *IEEE Commun. Surveys Tuts.*, vol. 21, no. 1, pp. 10–27, Aug. 2018.

[129] Z. Yun and M. Iskander, “Ray tracing for radio propagation modeling: Principles and applications,” *IEEE Access*, vol. 3, pp. 1089–1100, July 2015.

8. I suggest the authors give a table to summarize the notations that this paper used.

**Authors:** In the revised manuscript, the corresponding table has been added to summarize the notations (see the contents in blue font in Table VI on Page 17).

TABLE VI  
DEFINITIONS OF SIGNIFICANT PARAMETERS.

Parameters	Definitions
$A_p^T, A_q^R$	The $p$ th Tx antenna element and $q$ th Rx antenna element
$\delta_T, \delta_R$	Antenna spacings of Tx and Rx arrays
$C_n^A, C_n^Z$	The first-bounce and last-bounce clusters of $n$ th path
$v^T(t), v^R(t), v^{A_n}(t), v^{z_n}(t)$	Speeds of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\alpha_A^T(t), \alpha_A^R(t), \alpha_A^{A_n}(t), \alpha_A^{Z_n}(t)$	Azimuth angles of movements of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\alpha_E^T(t), \alpha_E^R(t), \alpha_E^{A_n}(t), \alpha_E^{Z_n}(t)$	Elevation angles of movements of the Tx, Rx, cluster $C_n^A$ , and cluster $C_n^Z$ at time $t$
$\phi_{A,m_n}^T, \phi_{E,m_n}^T$	Azimuth angle of departure (AAoD), elevation angle of departure (EAoD) from $A_1^{(T)}$ to the $m$ th scatterer in $C_n^{(A)}$ at initial time
$\phi_{A,m_n}^R, \phi_{E,m_n}^R$	azimuth angle of arrival (AAoA), and elevation angle of arrival (EAoA) from $A_1^{(R)}$ to the $m$ th scatterer in $C_n^{(Z)}$ at initial time
$\phi_{A,L}^T, \phi_{E,L}^T, \phi_{A,L}^R, \phi_{E,L}^R$	AAoD, EAoD, AAoA, and EAoA from $A_1^T$ to $A_1^R$ at initial time
$d_{m_n}^T, d_{m_n}^R$	Distance from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at initial time
$d_{p,m_n}^T(t), d_{q,m_n}^R(t)$	Distance from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at time $t$
$\hat{d}_{p,m_n}^T(t), \hat{d}_{q,m_n}^R(t)$	Unit vector from $A_1^{T(R)}$ to the $m$ th scatterer in $C_n^{A(Z)}$ at time $t$
$D, D_{qp}(t)$	Distance from $A_1^T$ to $A_1^R$ at initial time and time $T$ , respectively
$f_{D,qp}^L(t), f_{D,qp,m_n}(t)$	Doppler shift from $A_p^T$ to $A_q^R$ of the LOS path and the NLOS path at time $t$
$P_{qp,m_n}(t), \tau_{qp,m_n}(t)$	Power and delay of the ray from $A_p^T$ through the $m$ th scatterer in $C_n^A$ and the $m$ th scatterer in $C_n^Z$ to $A_q^R$ at time $t$
$F_{p(q),V}, F_{p(q),H}$	Antenna patterns of $A_p^T(A_q^R)$ for vertical and horizontal polarizations

9. All pictures are unclear, the authors should re-produce them to improve the quality.

**Authors:** In the revised manuscript, we have improved the quality of all the pictures.

10. There are some grammatical errors. I suggest the authors proofread the manuscript carefully to improve the quality further.

**Authors:** In the revised manuscript, we have carefully proofread and modified the contents.